

Use of open source in development of algorithms for multivariate analysis of texture images

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Introduction

- Image Texture and methods
- Open source software
 - ImageJ
 - The UMB texture toolkit
 - Frost damage classification of brick walls

Members of imaging group

[Ole Mathis Opstad Kruse](#)

This is the imaging group at IMT



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Engineer, PhD student
Hyperspectral imaging

[Jack Zeigler](#)

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Associate Professor

[Stein Ivar Øvergaard](#)

PhD student
Precision agriculture

[Ole Mathis Kruse](#)

PhD student
Imaging plant stress

Imaging techniques can be used in many fields to characterise temporal as well as spatial changes in a system

For example, in plant science, imaging in different wavelength regions can be used to study important processes such as photosynthesis, pigment induction, leaf temperature regulation and transpiration. In the food sciences, image analysis is a very important part of process optimization and in industrial production plants. In agriculture, image analysis is combined with Near Infrared Spectroscopy (NIRS) to monitor and estimate production in the field.

Extracting relevant and quantitative information from the many images generated during an experiment requires application of suitable image processing and analysis techniques. We use many different techniques such as textural image analysis, multivariate image analysis (MIA) and particle image velocimetry (PIV). We also develop methods and algorithms for texture analysis.

Applications

- Biophysics
- Food sciences
- Agriculture
- Materials
- Meteorology

Current projects

- [Imaging plant stress](#)
- [Imaging plant roots](#)
- [Image texture features](#)
- [Hyperspectral imaging](#)
- [Artificial photosynthesis](#)



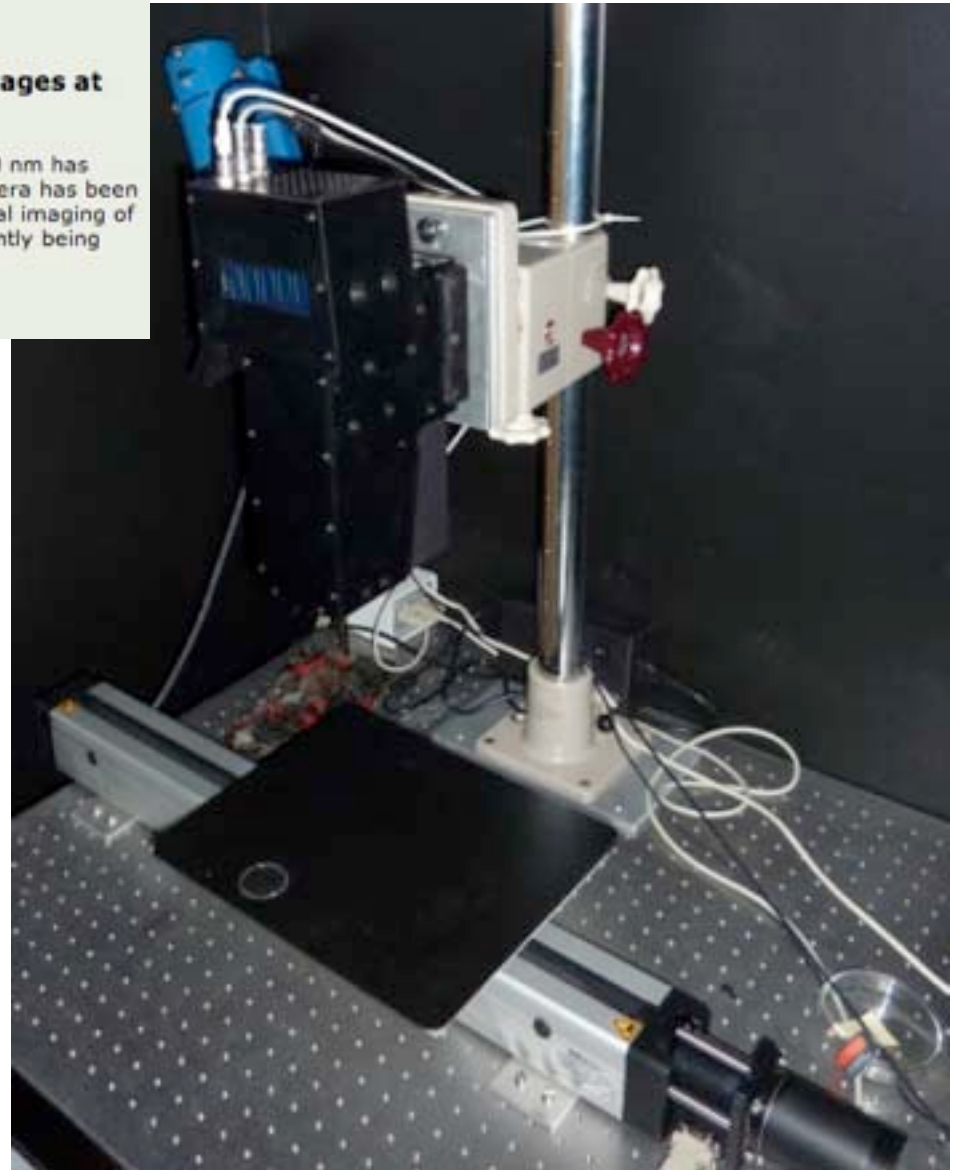
Hyperspectral imaging

[Ole Mathis Opstad Kruse](#)

A hyperspectral camera can be used to capture images at several different wavelengths

A hyperspectral camera with a spectral range of 900 nm – 1700 nm has recently been installed in the Visualisation Laboratory. The camera has been tested in several preliminary experiments, such as hyperspectral imaging of healthy and ozone damaged leaves. Several projects are currently being initiated.

Contact: Andreas Flø ([✉ andreas.flø@umb.no](mailto:andreas.flø@umb.no))



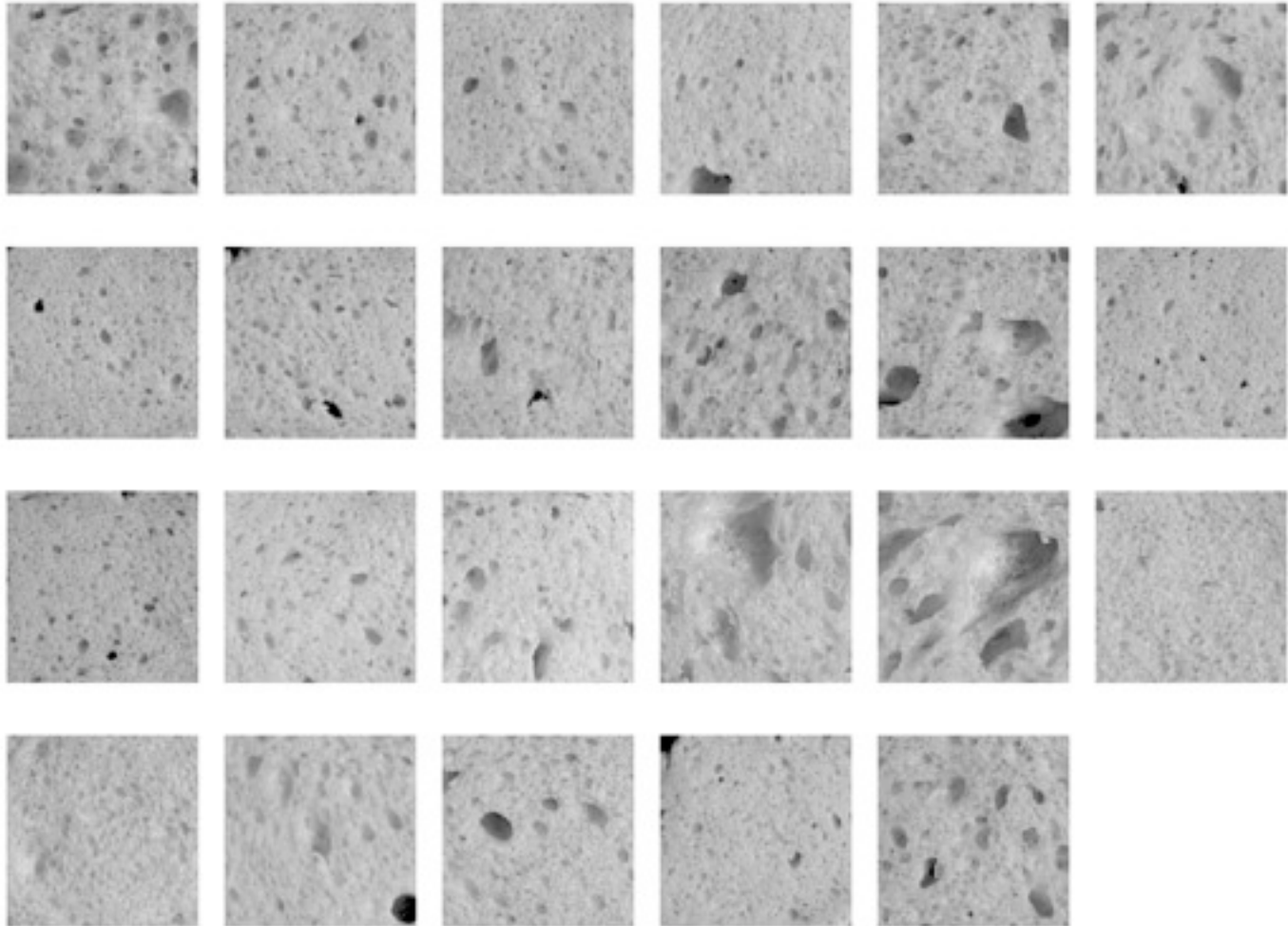
Texture - A matter of scale..



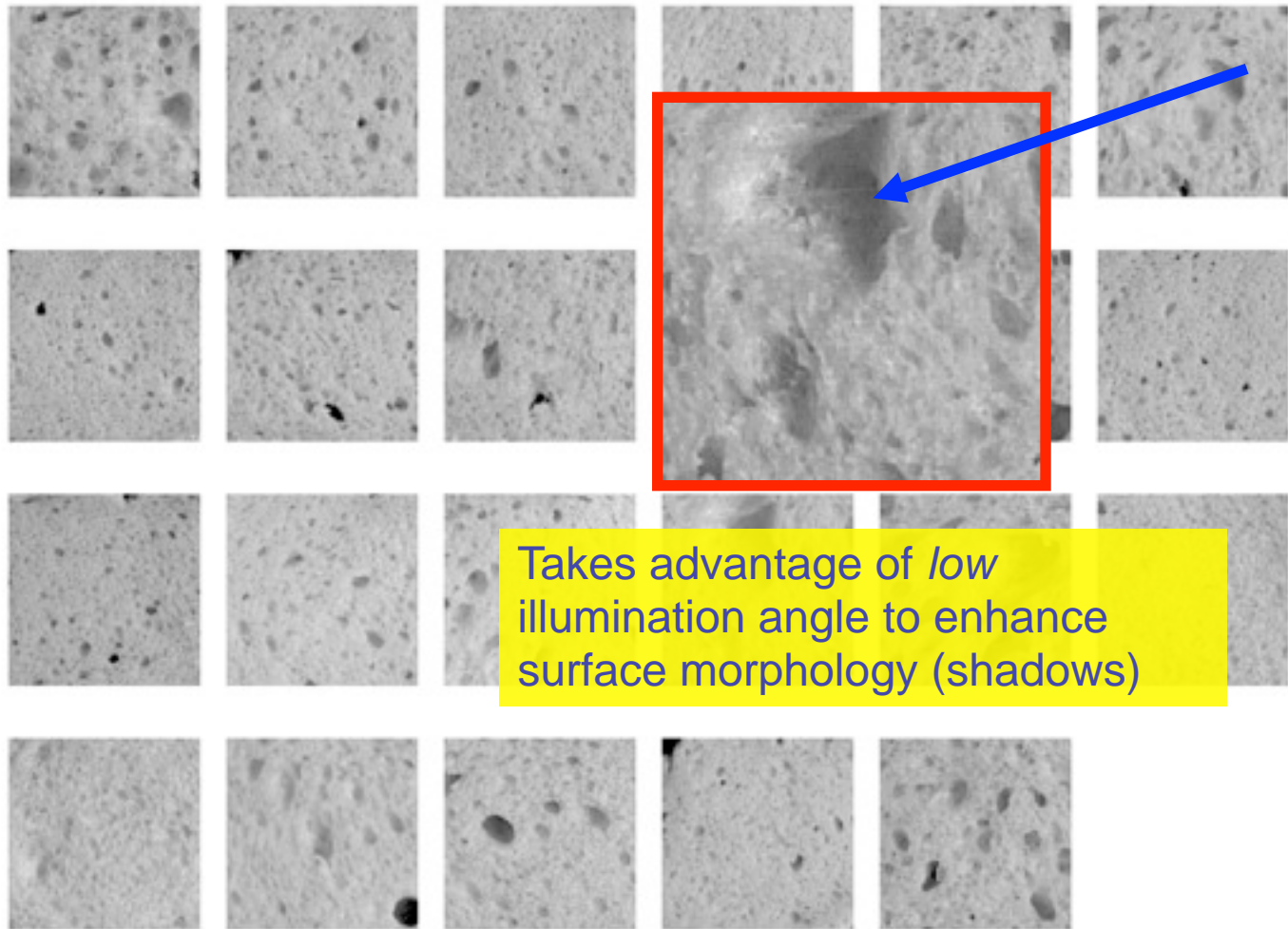
Texture - A matter of scale..



Texture - A matter of scale and illumination



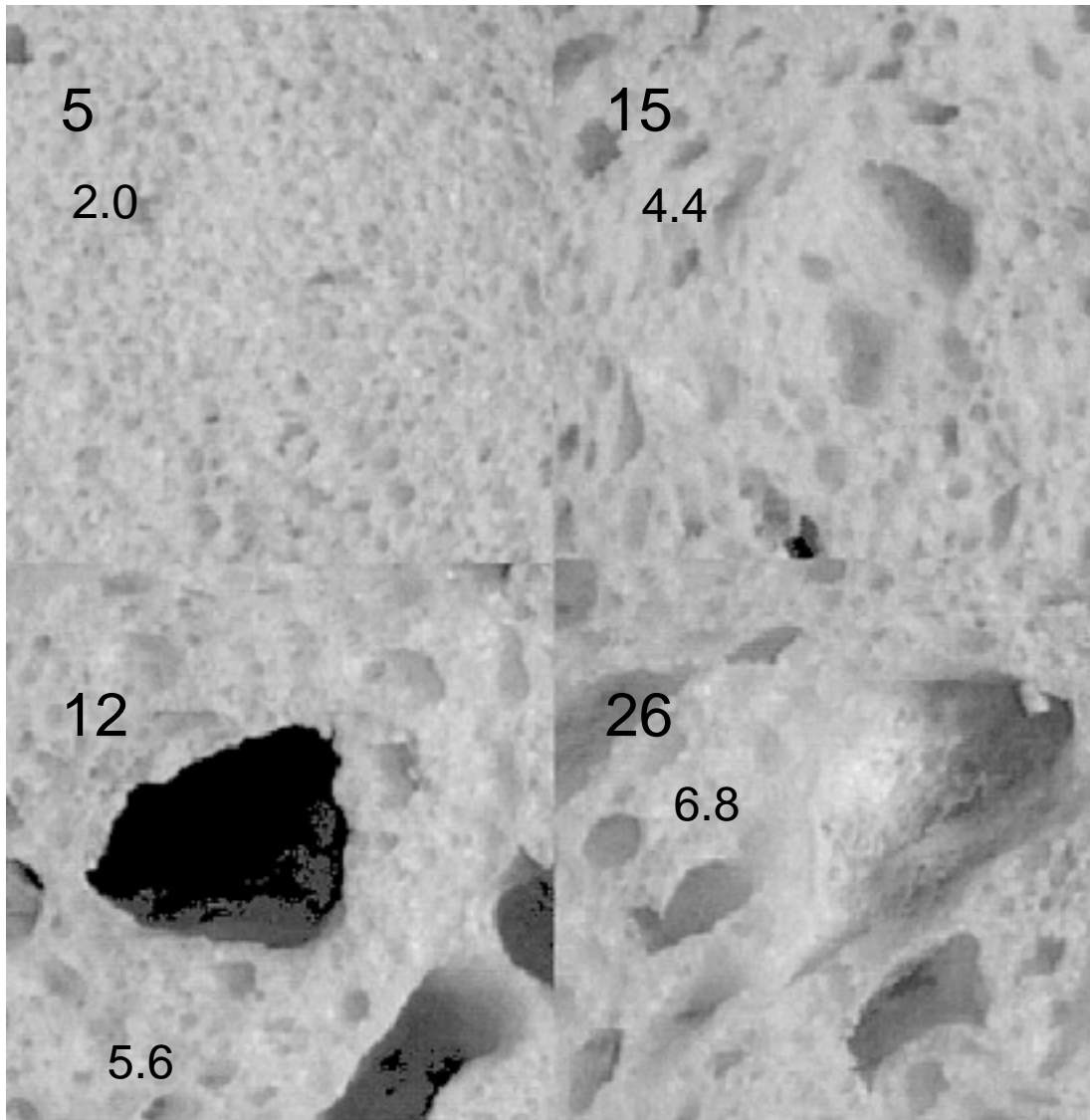
Texture - A matter of scale and illumination



Takes advantage of *low* illumination angle to enhance surface morphology (shadows)

Image Texture and Methods

- Texture may be described as a pattern that is spatially repeated, either deterministically or stochastically.
- In the present context, texture is classified in a continuum – from completely isotropic (displaying no preferred orientation) to strongly anisotropic (images with strong structure).
- A facade stone (e.g. granite) could serve as an isotropic illustration while a texture comprised of brick layers (e.g. sandstone, schist) is strongly anisotropic.



Selected images of four samples with different degree of "Sensory porosity" (Ref: Dalman porosity table)



"Feature detector"

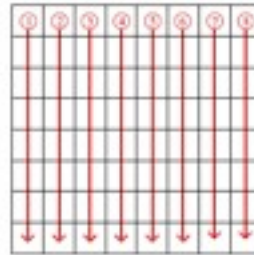
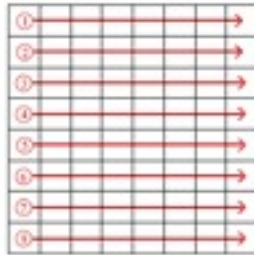
- A mathematical method to describe properties hidden in images of the objects in scope
 - A number, a vector
- Examples:
 - Sensory porosity
 - A baking process

Angle Measure Technique

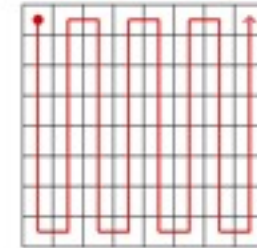
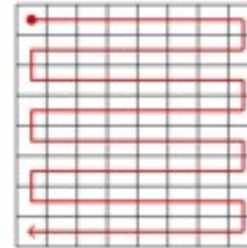
- The angle measure technique, AMT, is a powerful tool for analysis of one- and two-dimensional isotropic signals. Developed in 1994 by Robert Andrieu for description of complex geomorphic lines, it was later introduced into chemometrics as a general approach for textural analysis of generic 'measurement series.
- The most important AMT information is the mean angle spectrum (MA) (or median angle) that reflects signal complexity on all possible scales simultaneously.



AMT – Angle Measure Technique – “Crash intro”



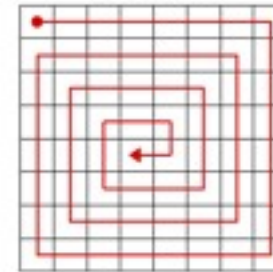
(a) Classic. Horizontal and vertical



(b) Snake. Horizontal and vertical



(c) Tilted. For square images this is 45° and 135°



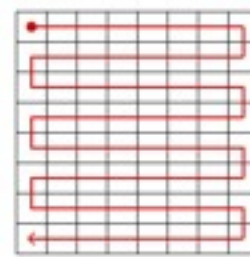
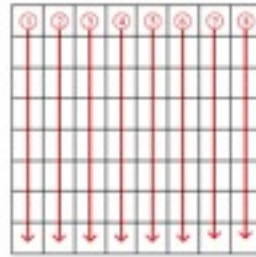
(d) Spiral. Inside out.

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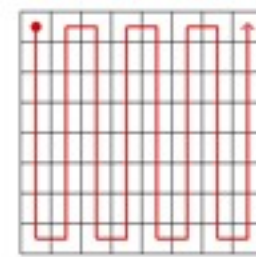
Vectorise an image cont.



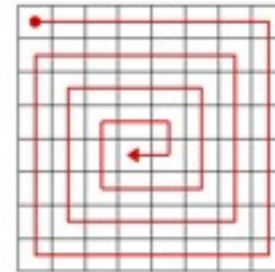
(a) Classic. Horizontal and vertical



(b) Snake. Horizontal and vertical

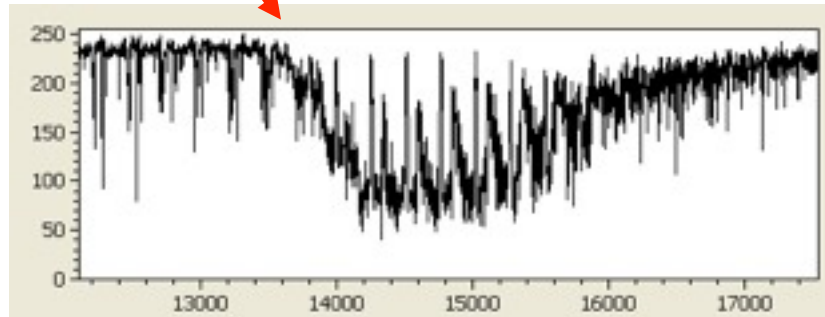
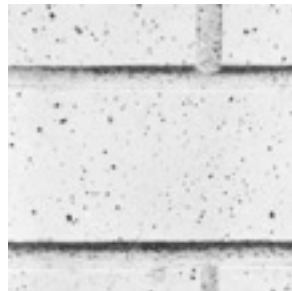


(c) Tilted. For square images this is 45° and 135°

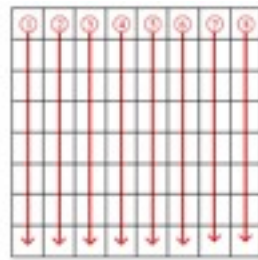


(d) Spiral. Inside out.

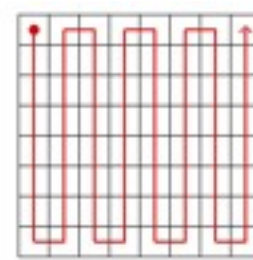
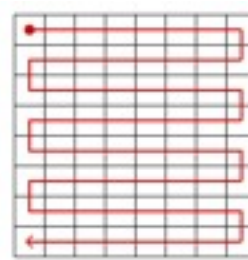
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Vectorise an image cont



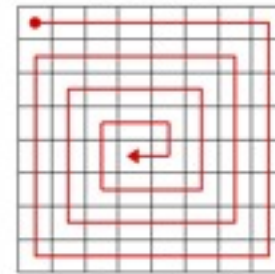
(a) Classic. Horizontal and vertical



(b) Snake. Horizontal and vertical

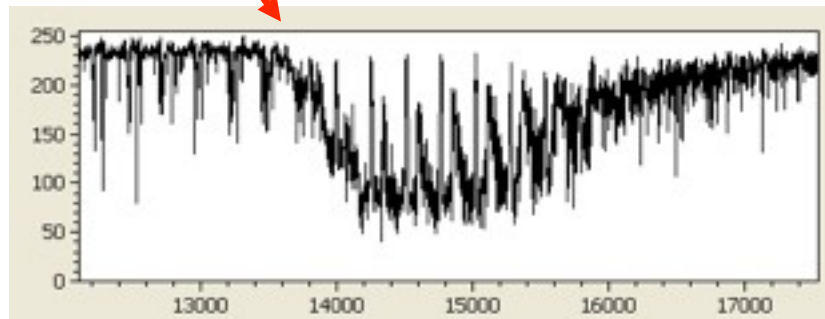
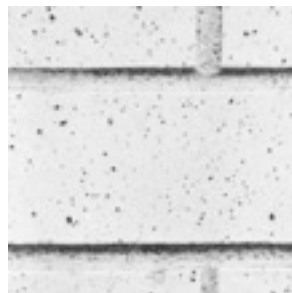


(c) Tilted. For square images this is 45° and 135°

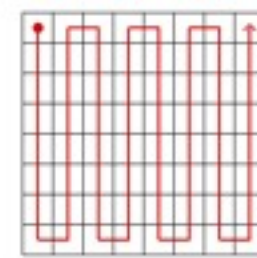
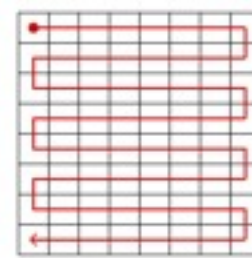
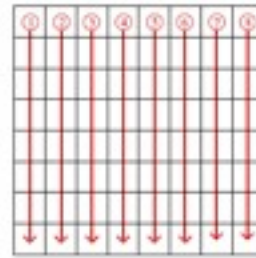


(d) Spiral. Inside out.

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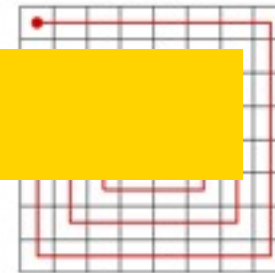
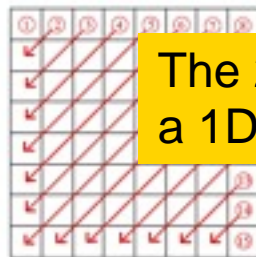


Vectorise an image cont



(a) Classic. Horizontal and vertical

(b) Snake. Horizontal and vertical

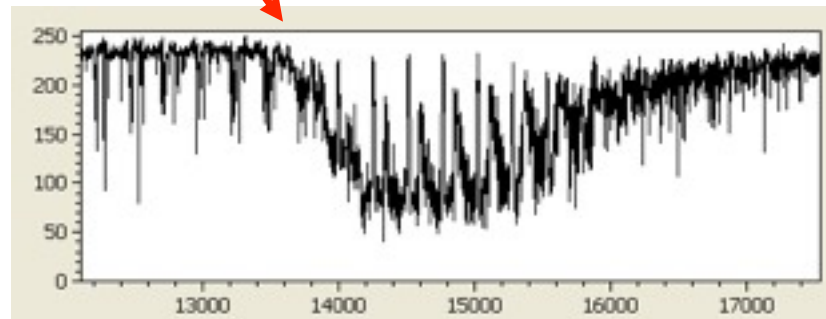
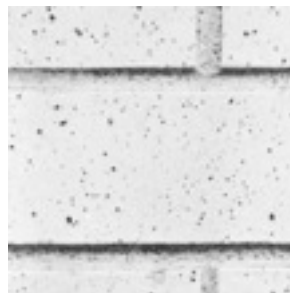


(c) Tilted. For square images this is 45° and 135°

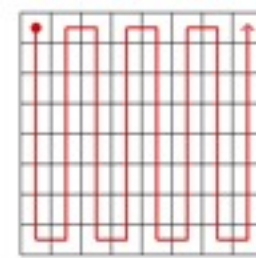
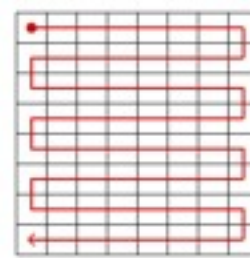
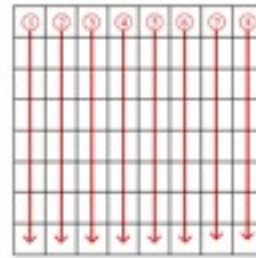
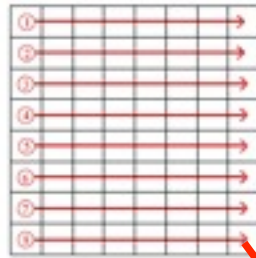
(d) Spiral. Inside out.

The 2D image is unfolded to a 1D representation (vector)

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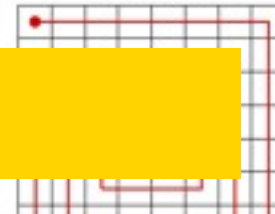
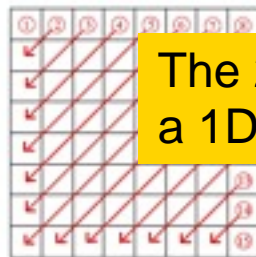


Vectorise an image cont



(a) Classic. Horizontal and vertical

(b) Snake. Horizontal and vertical

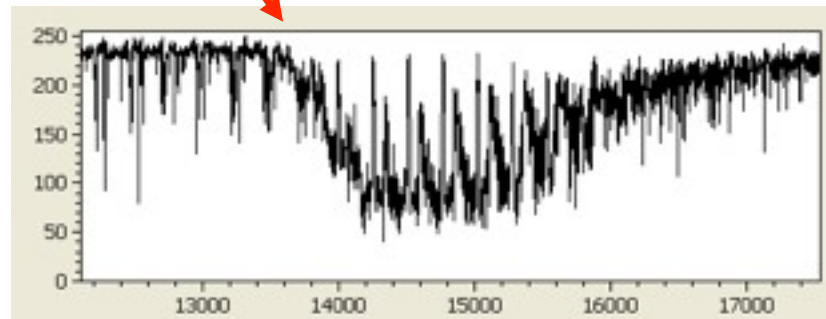


(c) Tilted. For square images this is 45° and 135°

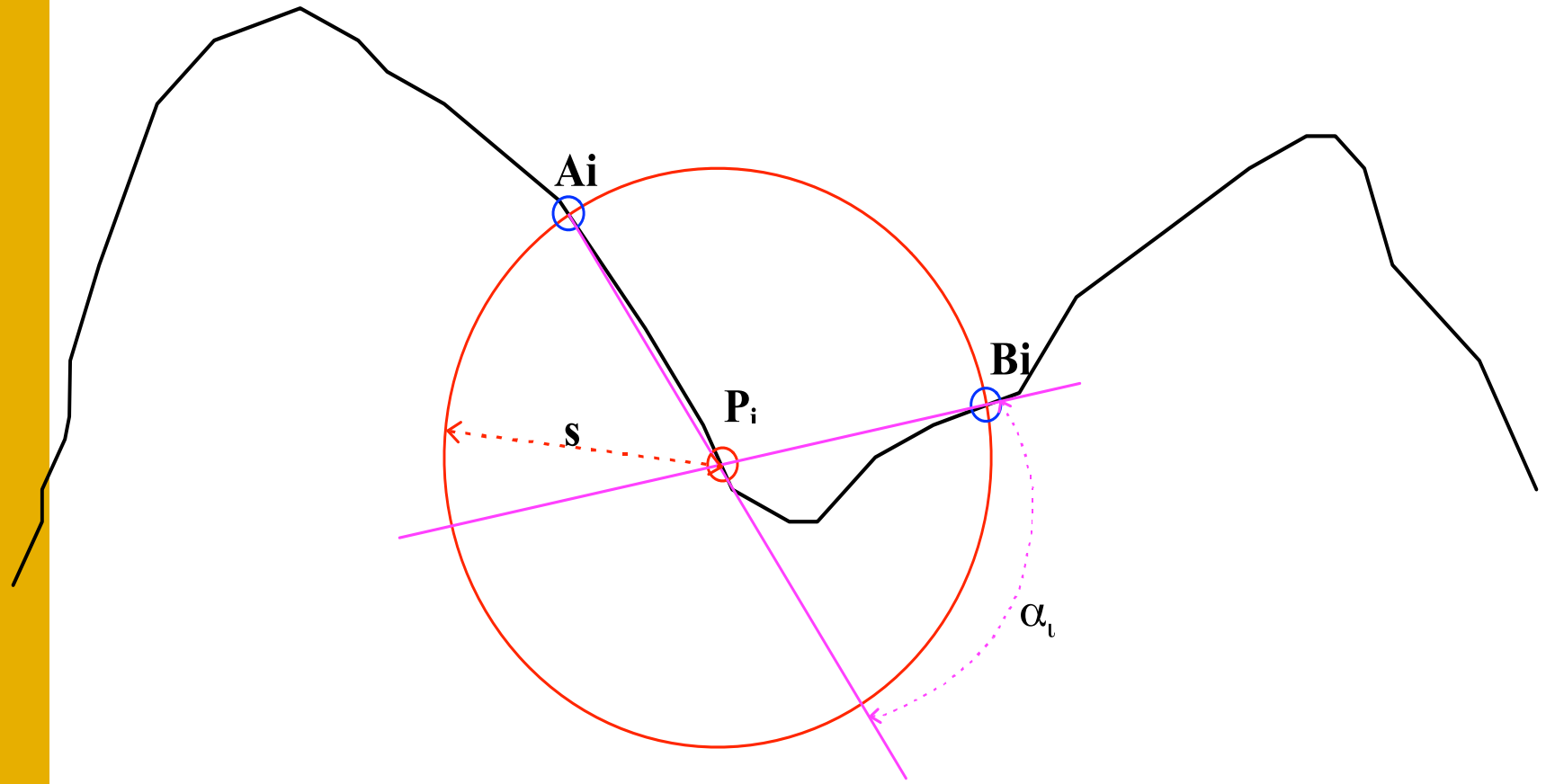
The 2D image is unfolded to a 1D representation (vector)

This representation is now a 1-dimensional SIGNAL

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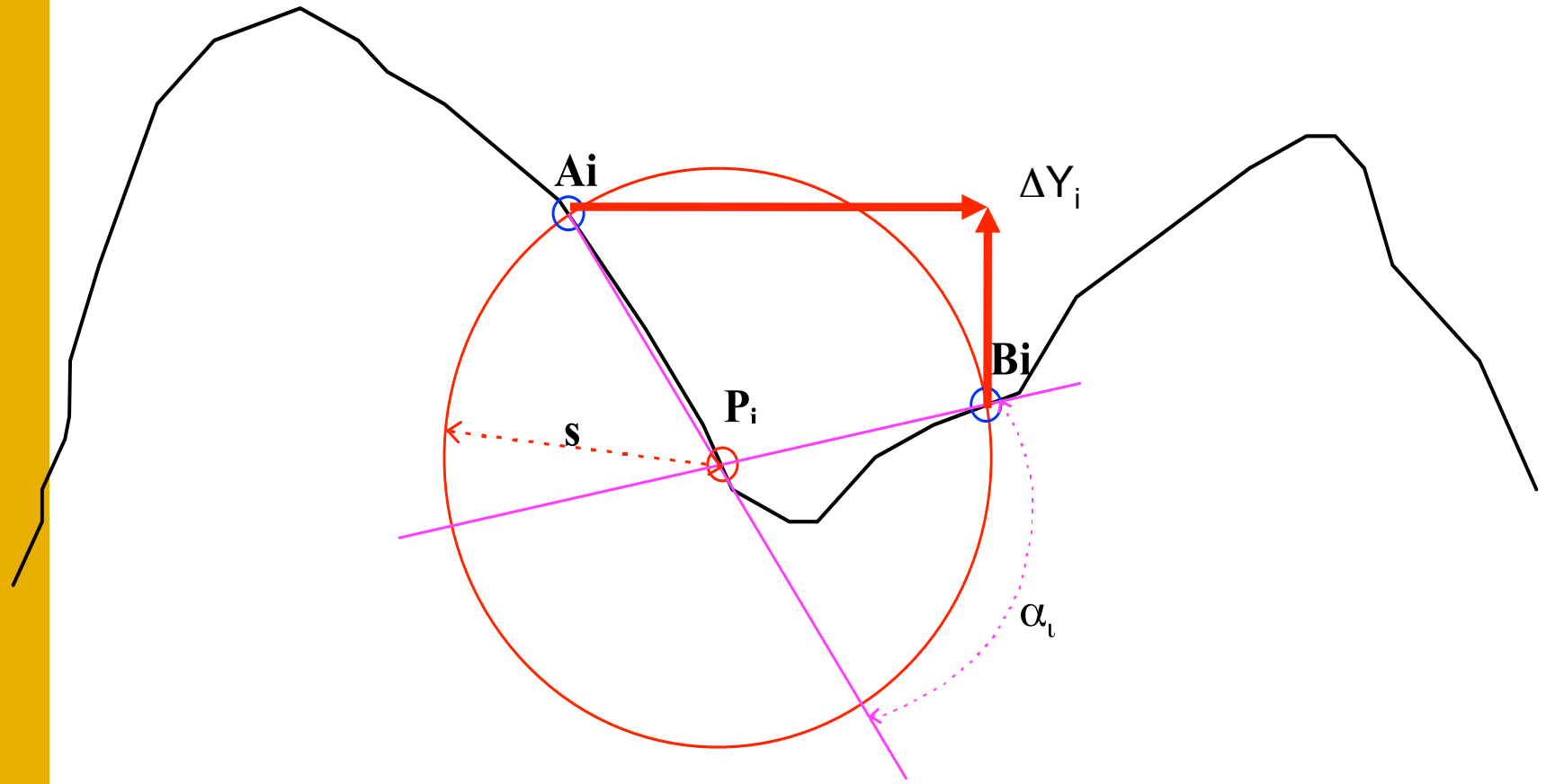
Angle Measure Technique (AMT)



$$\alpha(s) = 1/M * \sum_{i=1, M} (\alpha_i)_s$$



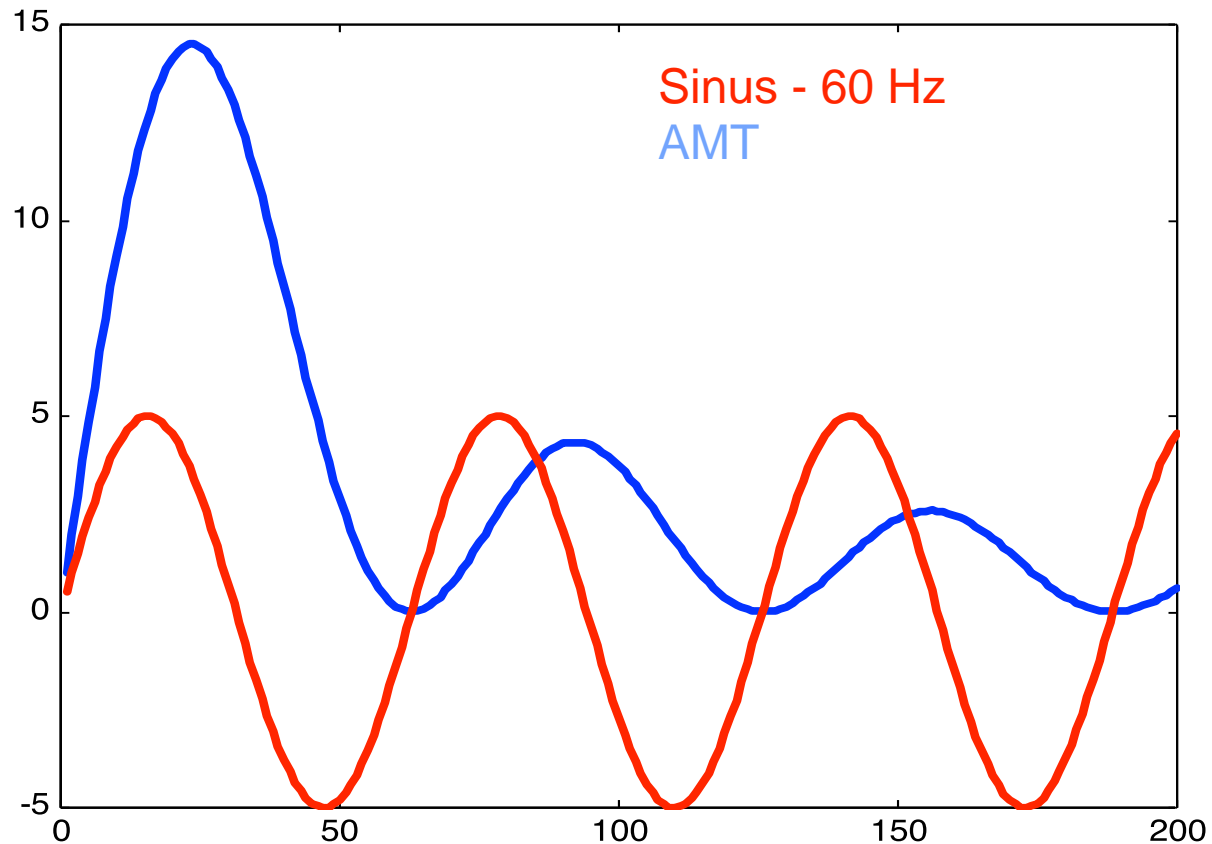
Angle Measure Technique (AMT)



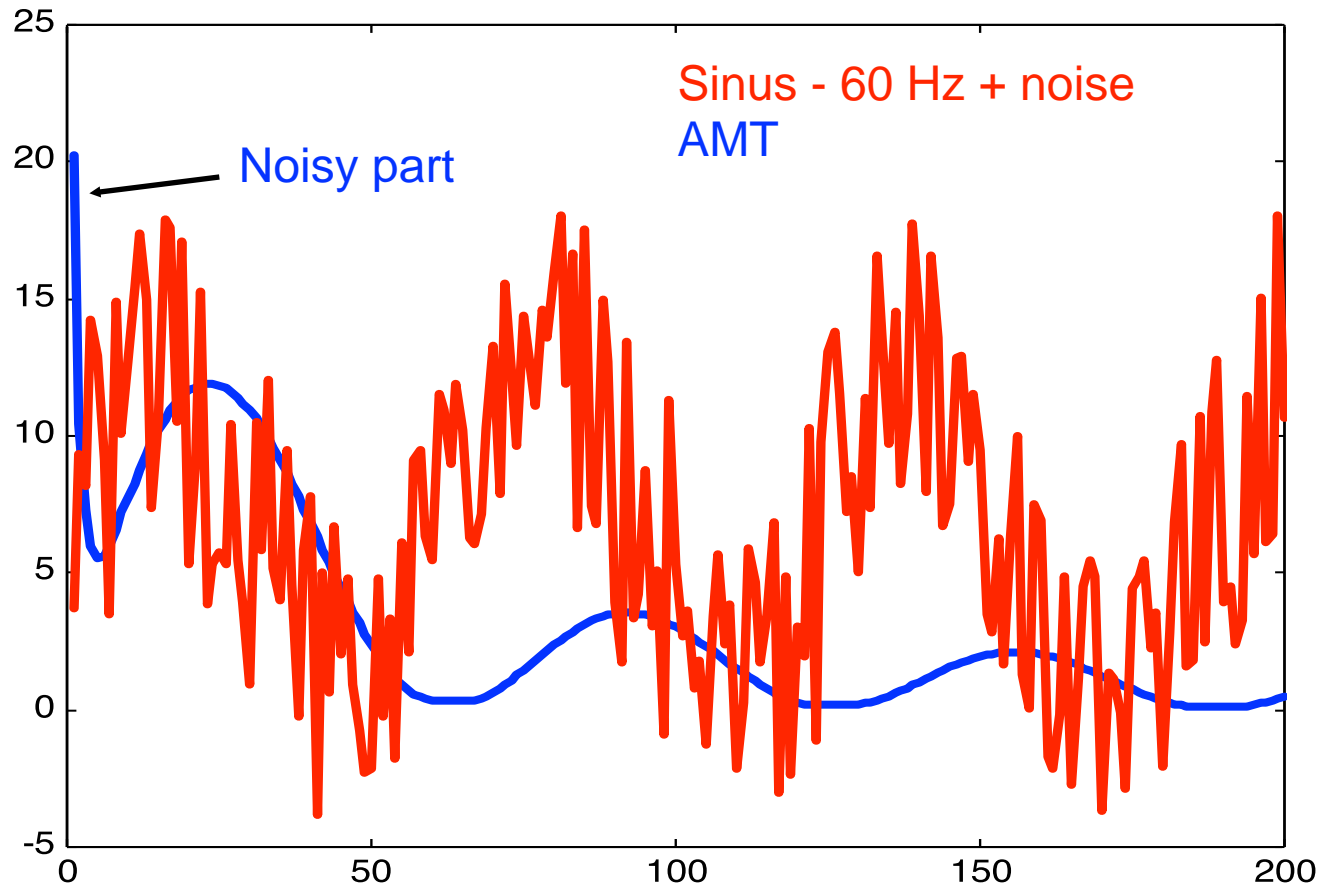
$$\alpha(s) = 1/M * \sum_{i=1, M} (\alpha_i)_s$$



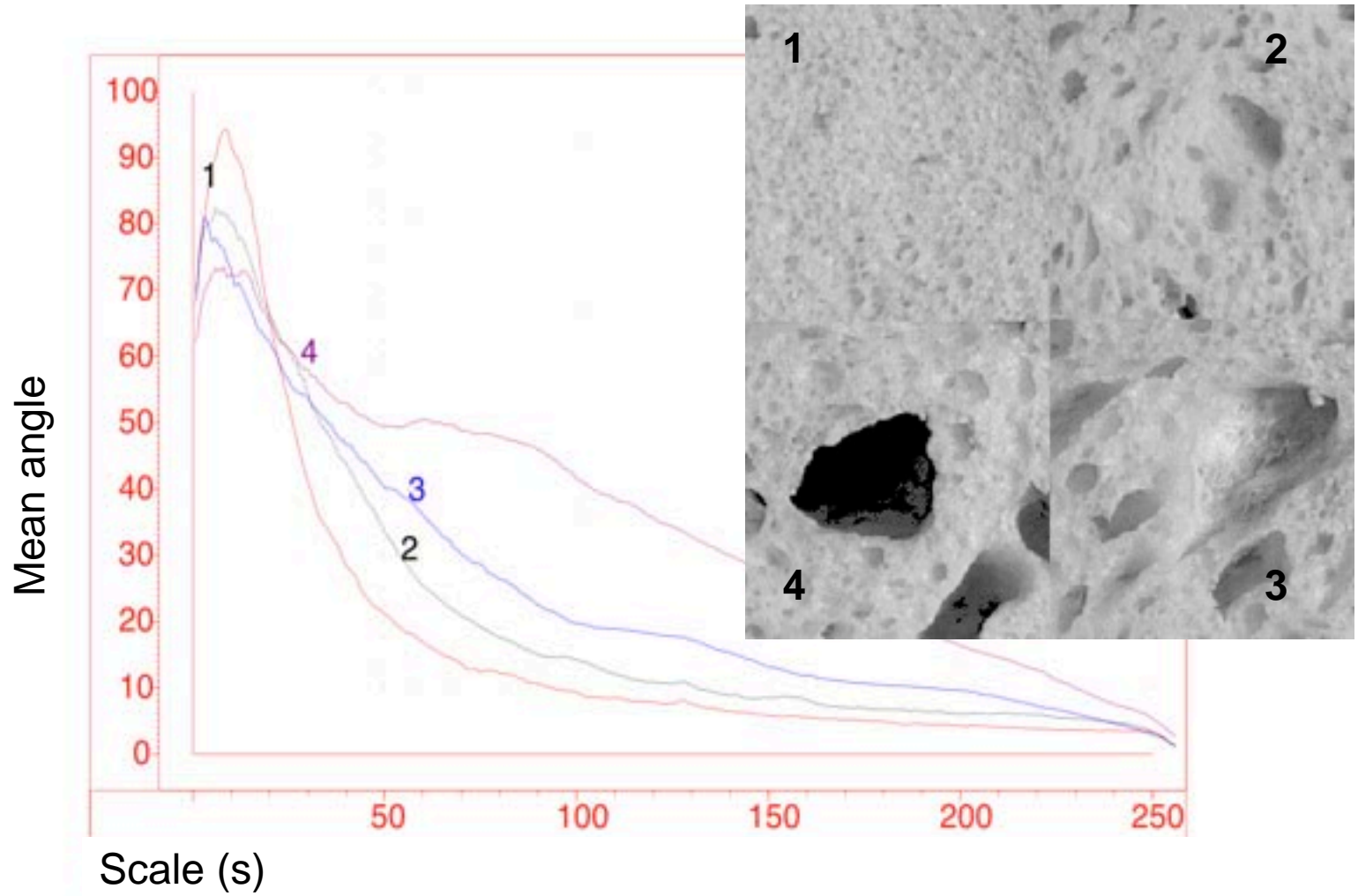
AMT spectrum of the sinus function



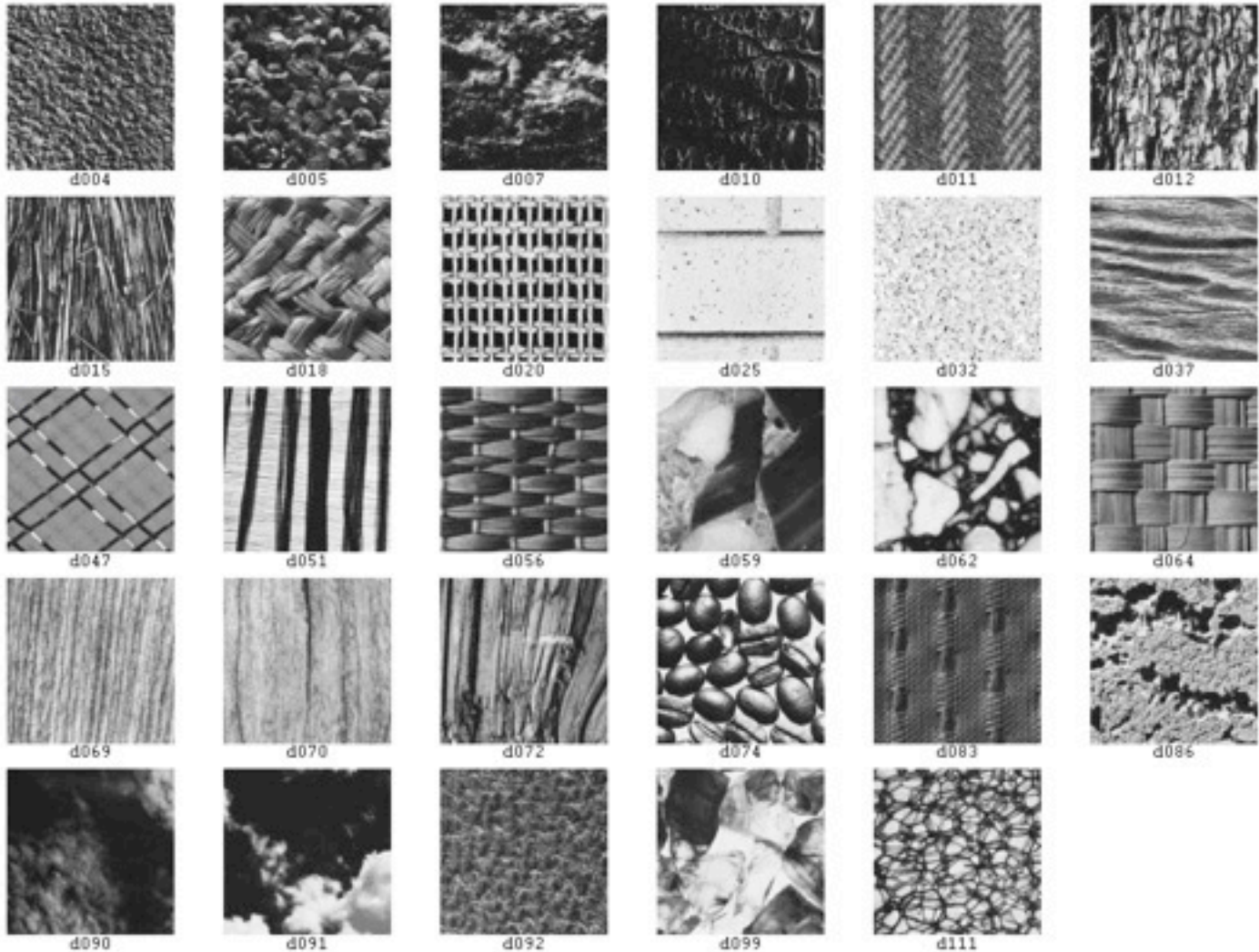
AMT spectrum from a noisy sinus function



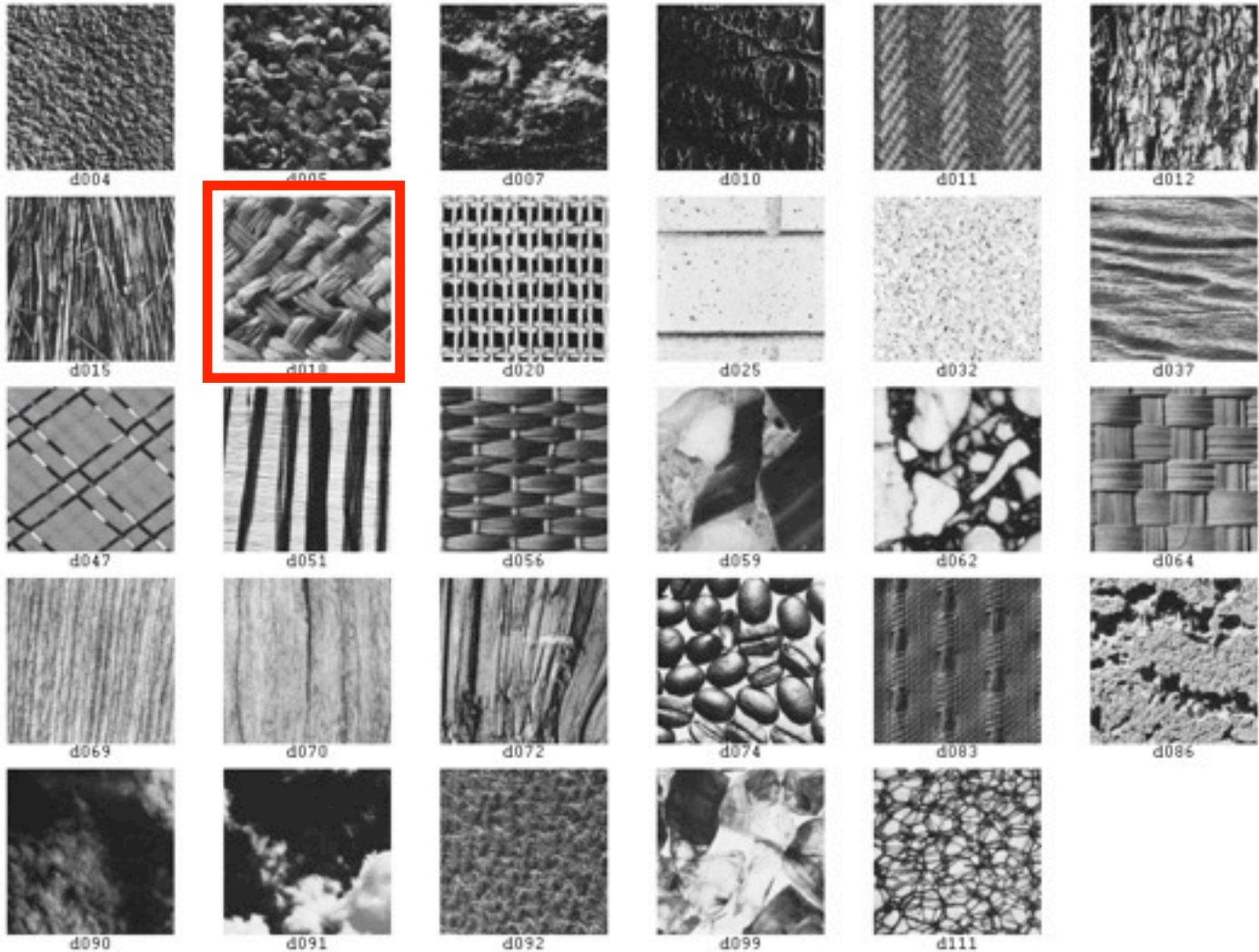
AMT spektra for different textures

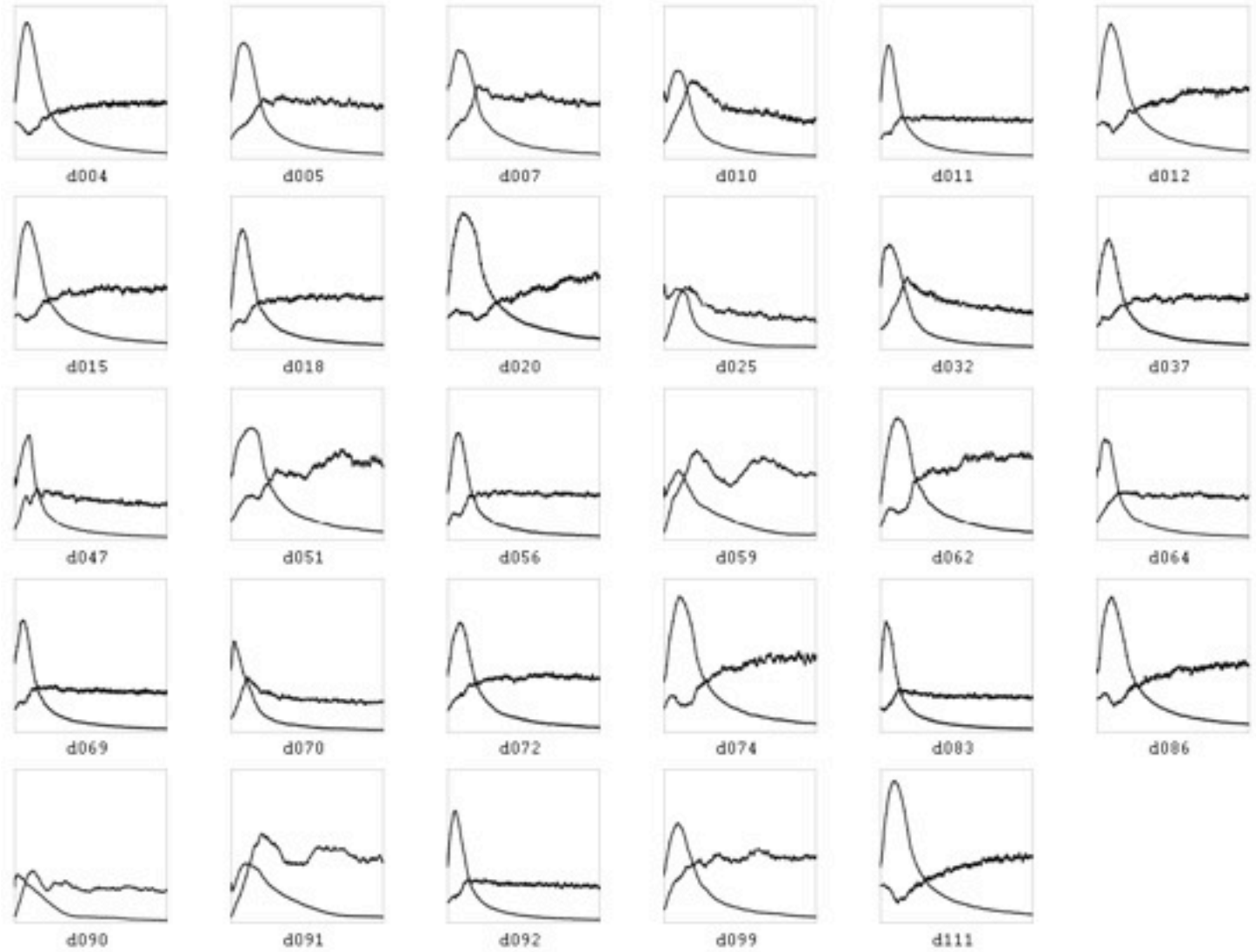


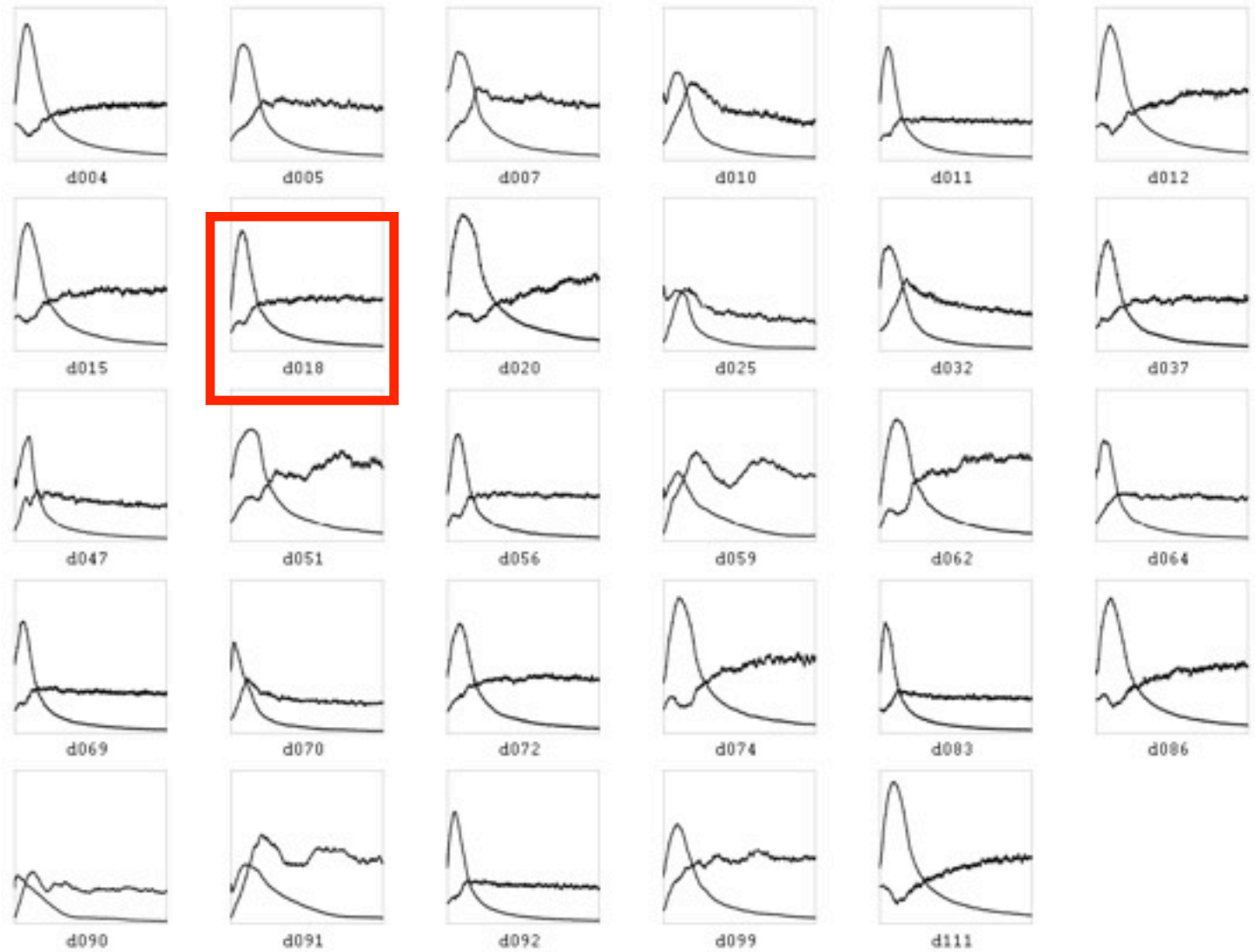
AMT applied on the BRODATZ texture database

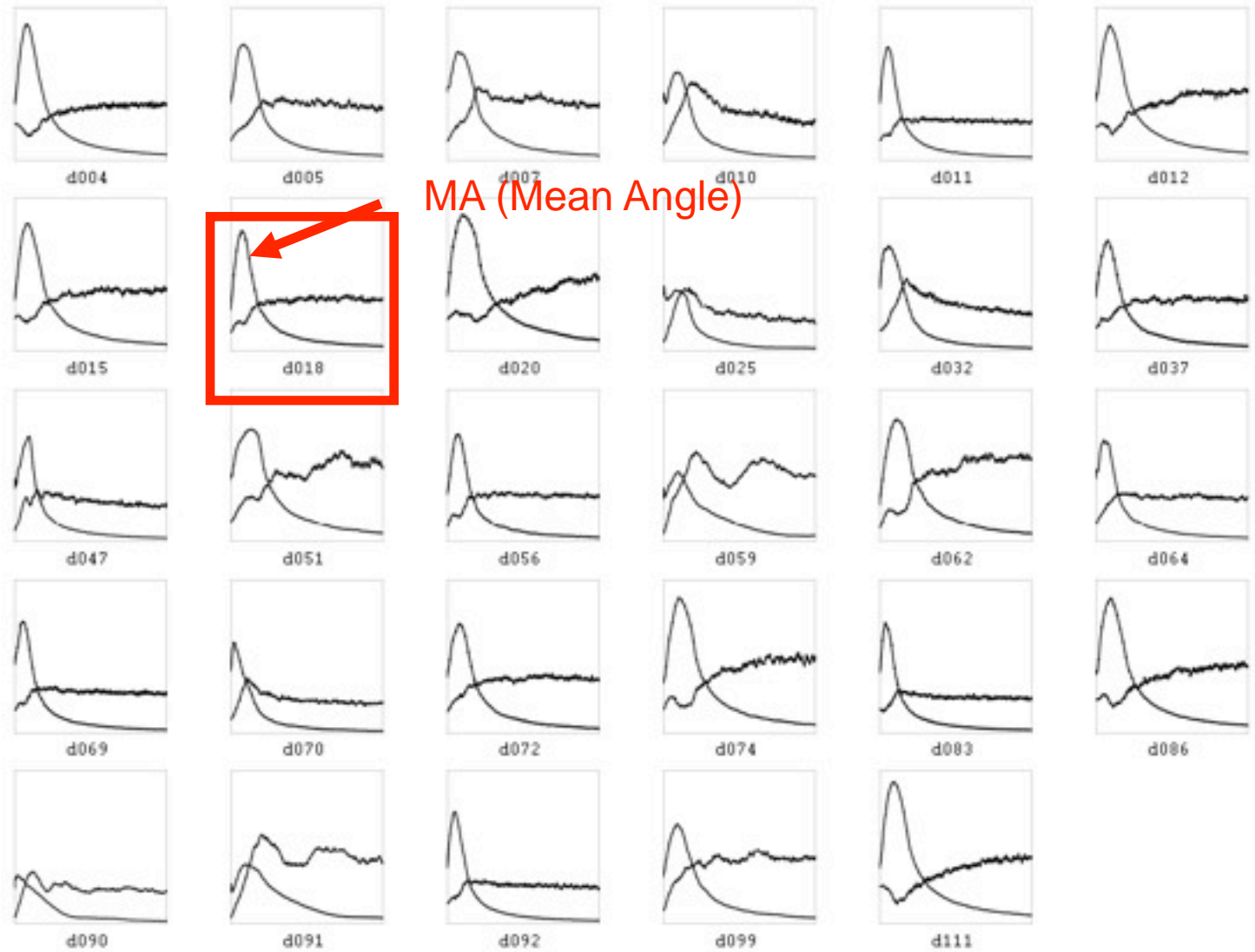


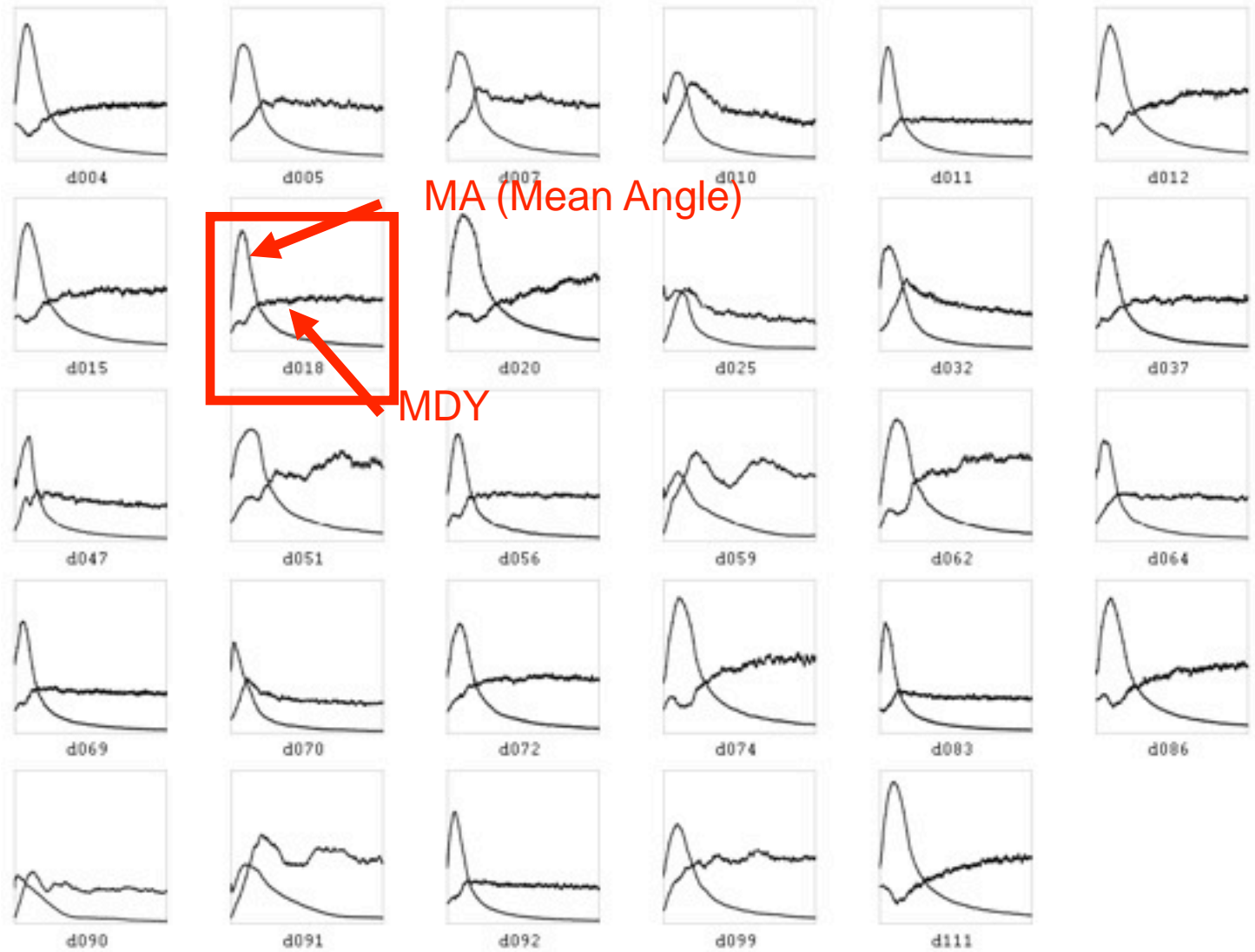
AMT applied on the BRODATZ texture database











Principal component analysis

From Wikipedia, the free encyclopedia

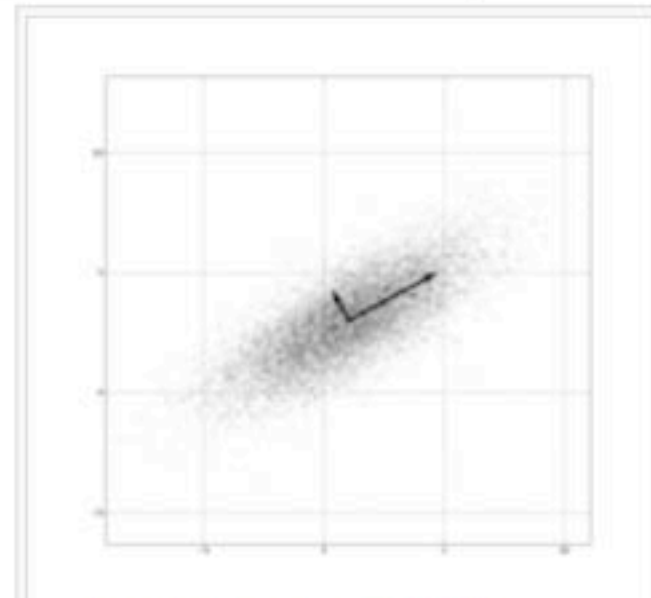
"*KLT*" redirects here. For the *Kanade–Lucas–Tomasi feature tracker* used in *computer vision*, see *Kanade–Lucas–Tomasi Feature Tracker*.



This article or section appears to **contradict** itself. Please see its [talk page](#) for more information. *(May 2009)*

Principal component analysis (PCA) involves a mathematical procedure that transforms a number of possibly correlated variables into a smaller number of uncorrelated variables called principal components. The first principal component accounts for as much of the variability in the data as possible, and each succeeding component accounts for as much of the remaining variability as possible. Depending on the field of application, it is also named the discrete **Karhunen–Loève transform (K.L.T.)**, the **Hotelling transform** or **proper orthogonal decomposition (POD)**.

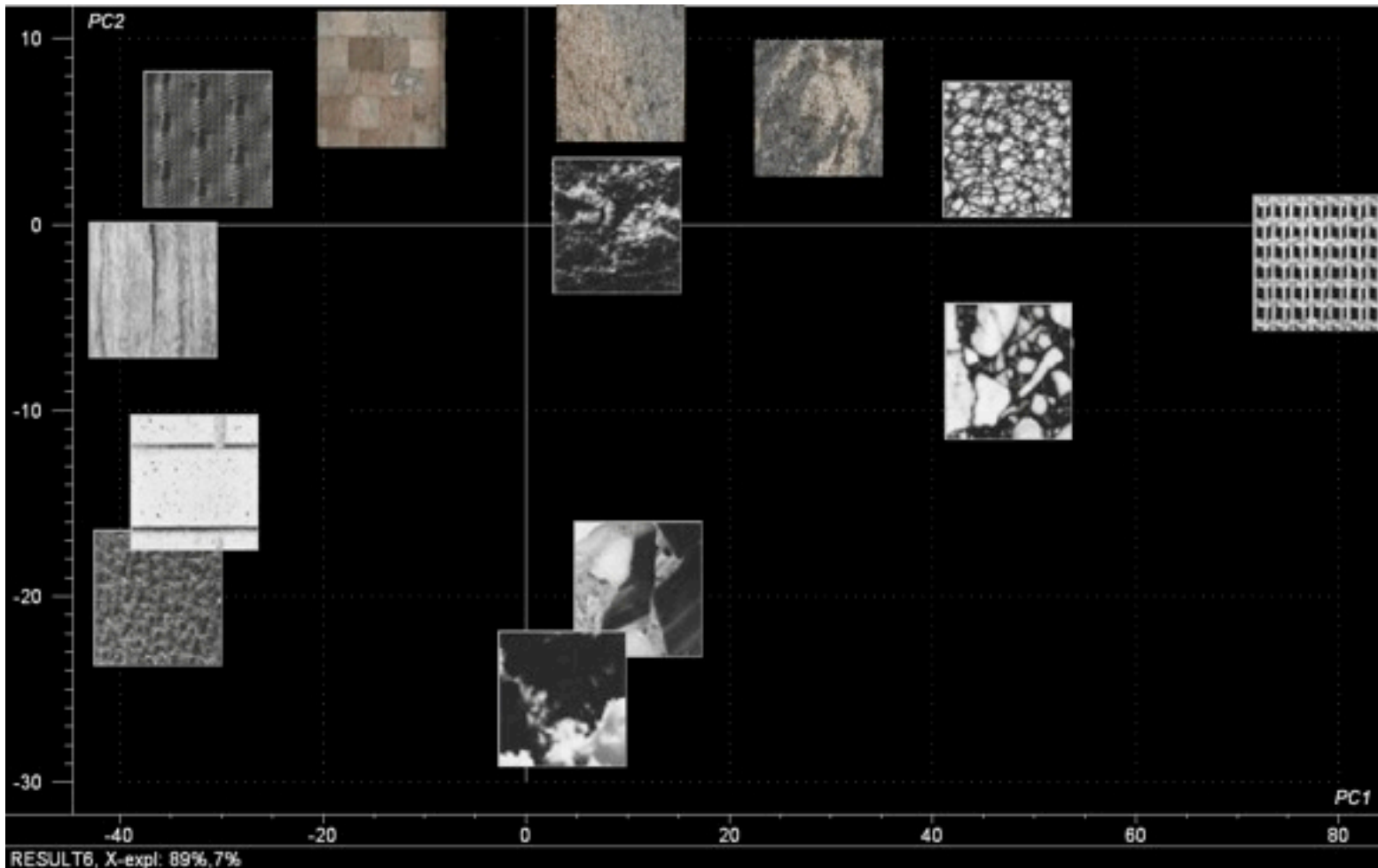
PCA was invented in 1901 by [Karl Pearson](#).^[1] Now it is mostly used as a tool in [exploratory data analysis](#) and for making [predictive models](#). PCA involves the calculation of the [eigenvalue decomposition](#) of a data [covariance matrix](#) or [singular value decomposition](#) of a [data matrix](#), usually after mean centering the data for each attribute. The results of a PCA are usually discussed in terms of component scores and loadings (Shaw, 2003).



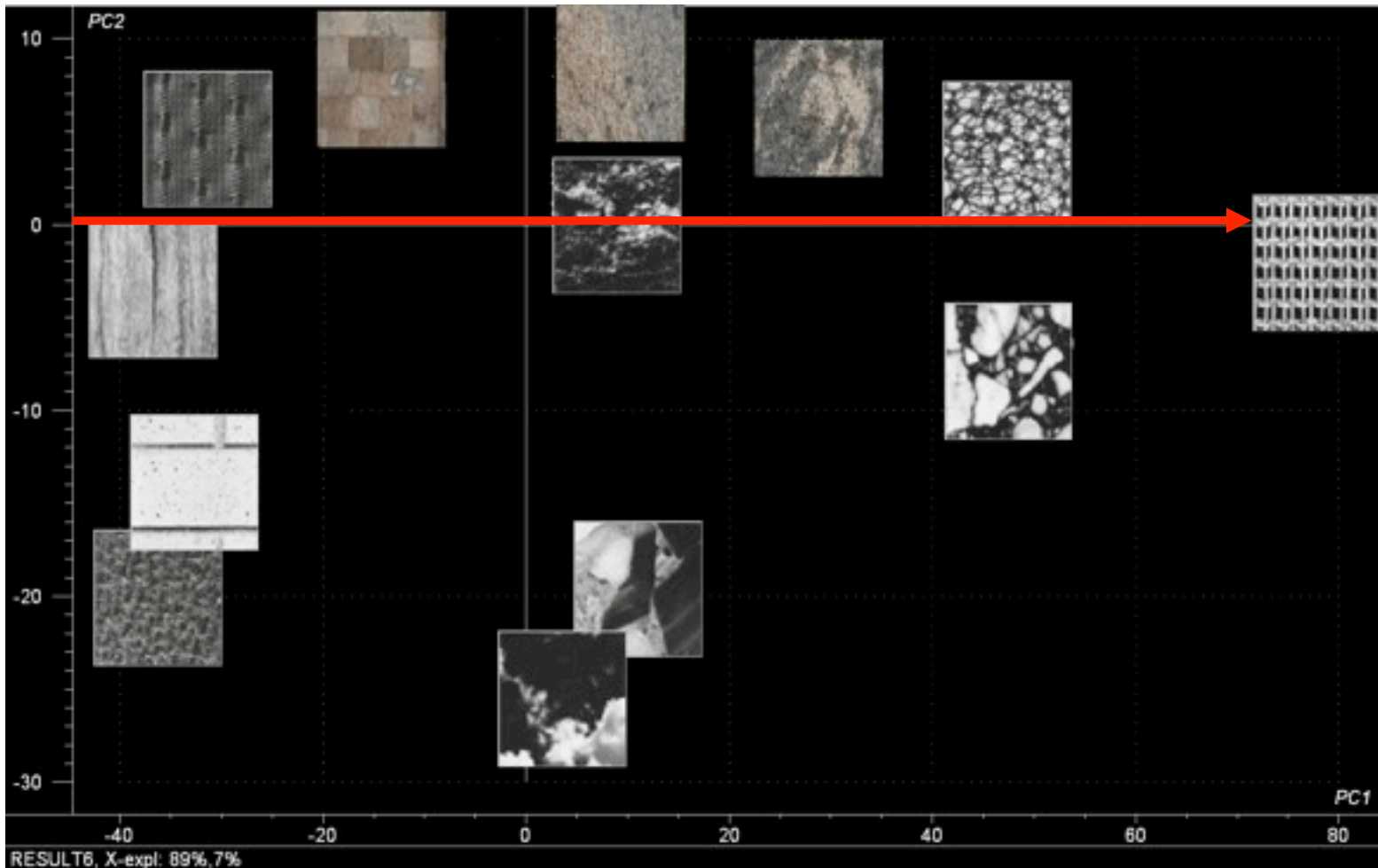
PCA of a [multivariate Gaussian distribution](#) centered at (1,3) with a standard deviation of 3 in roughly the (0.878, 0.478) direction and of 1 in the orthogonal



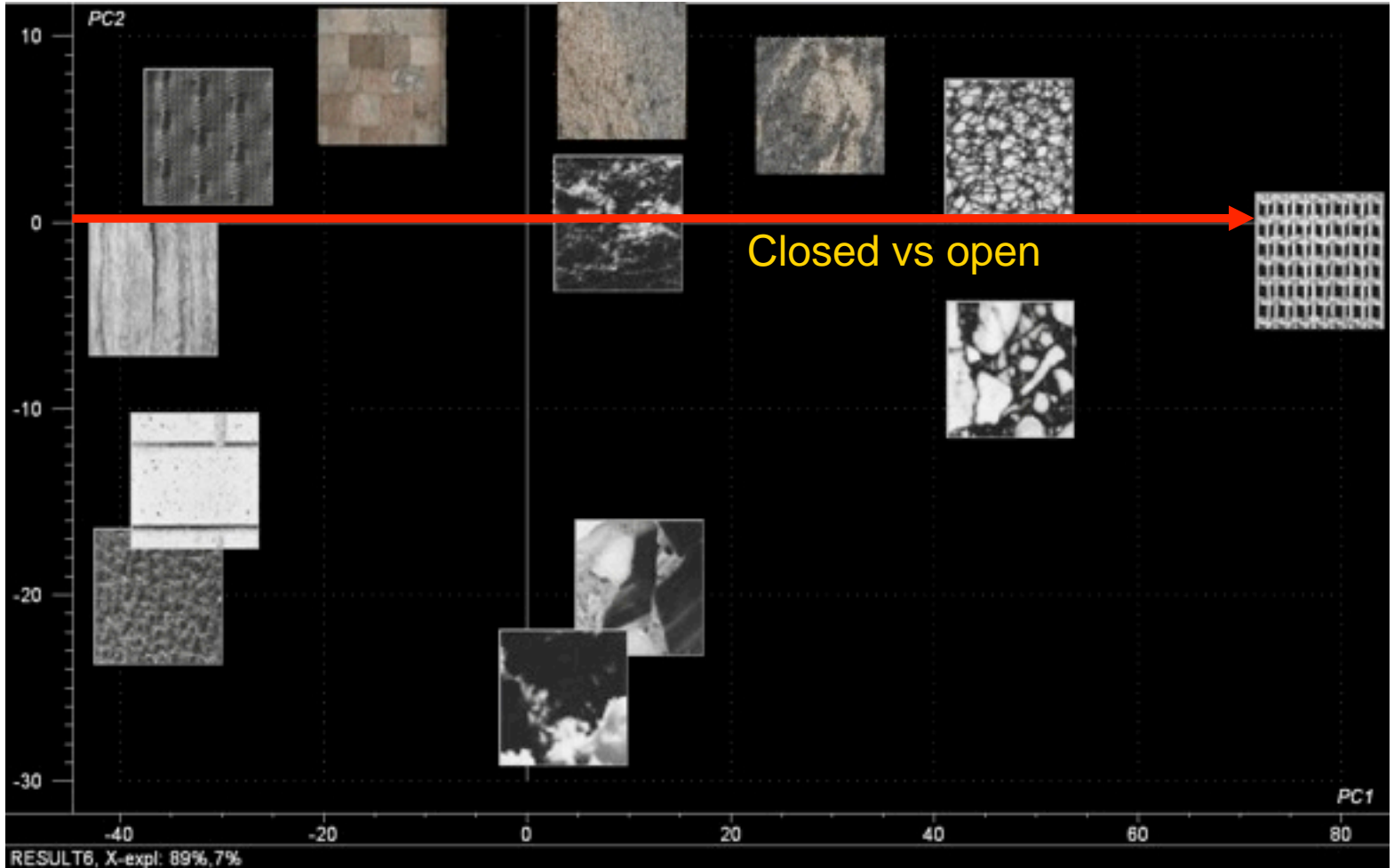
Texture image PCA



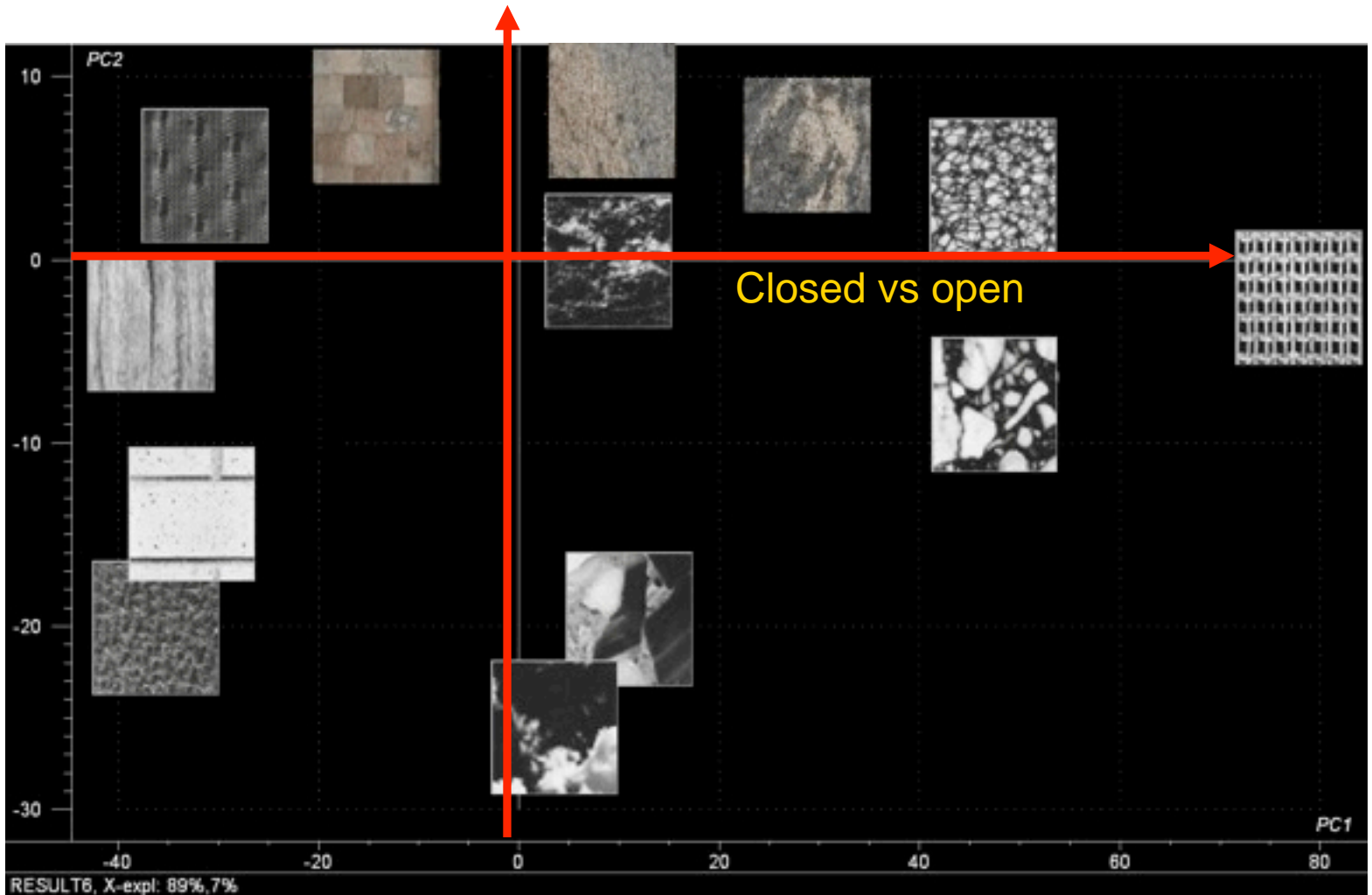
Texture image PCA



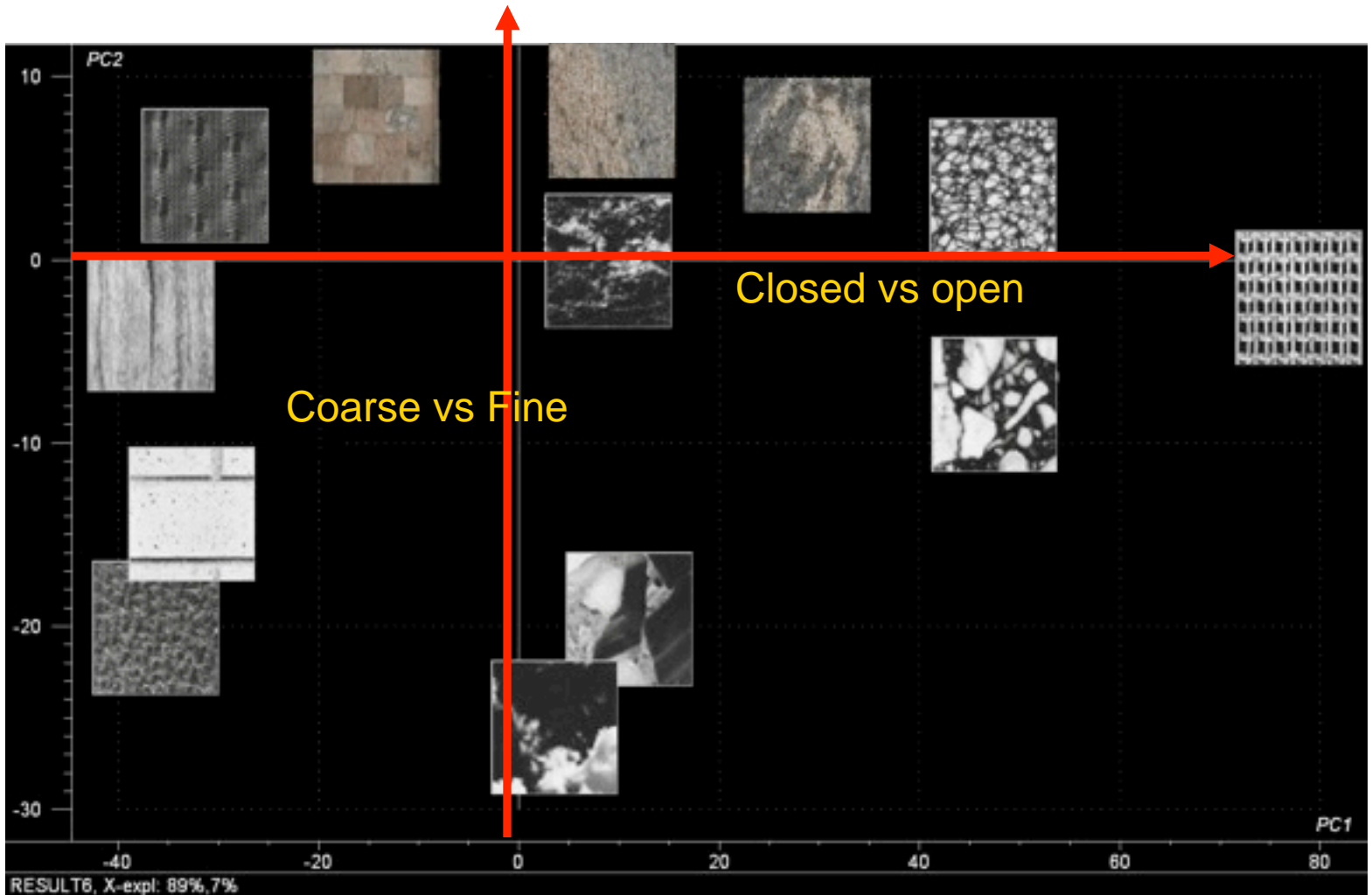
Texture image PCA



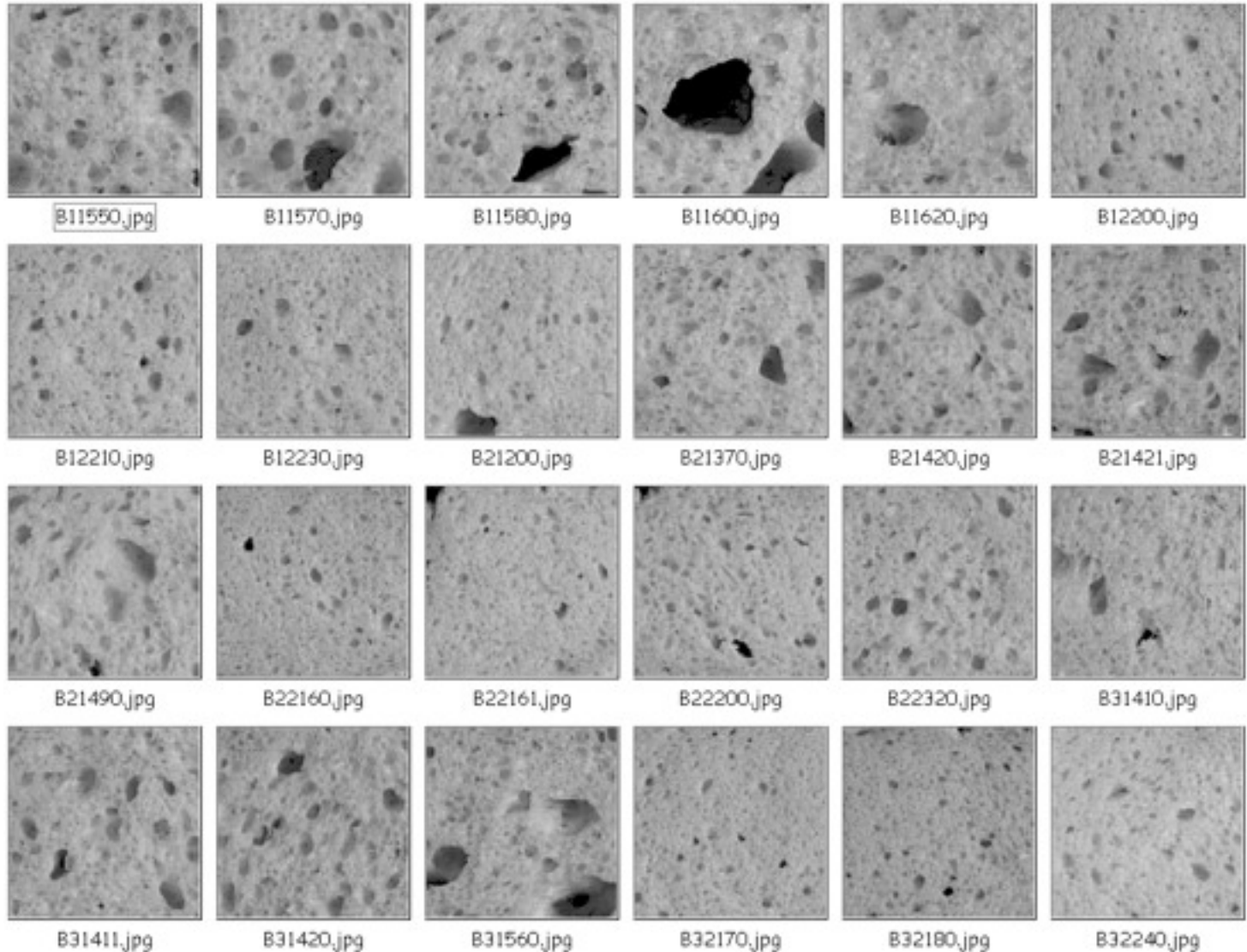
Texture image PCA



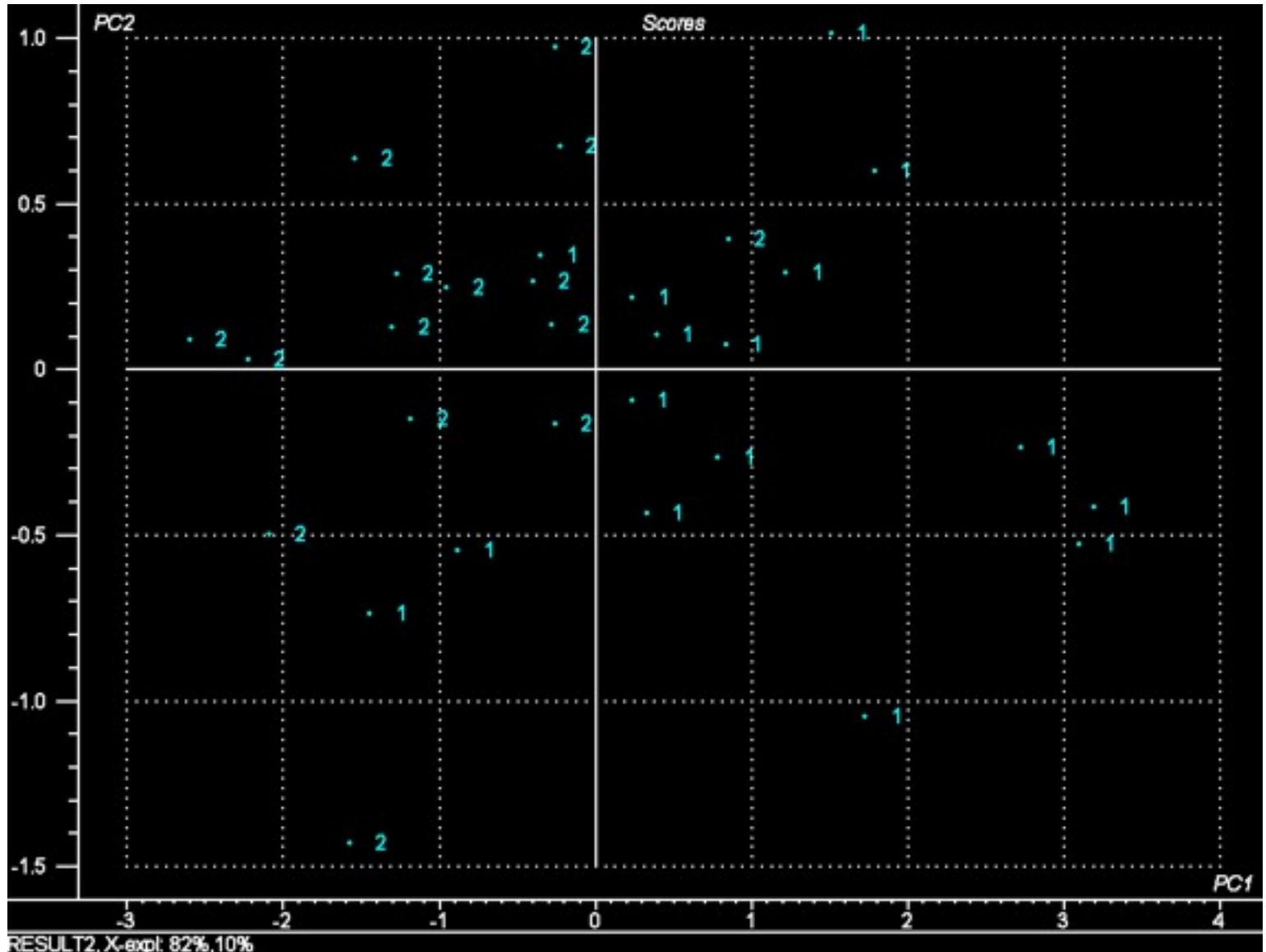
Texture image PCA



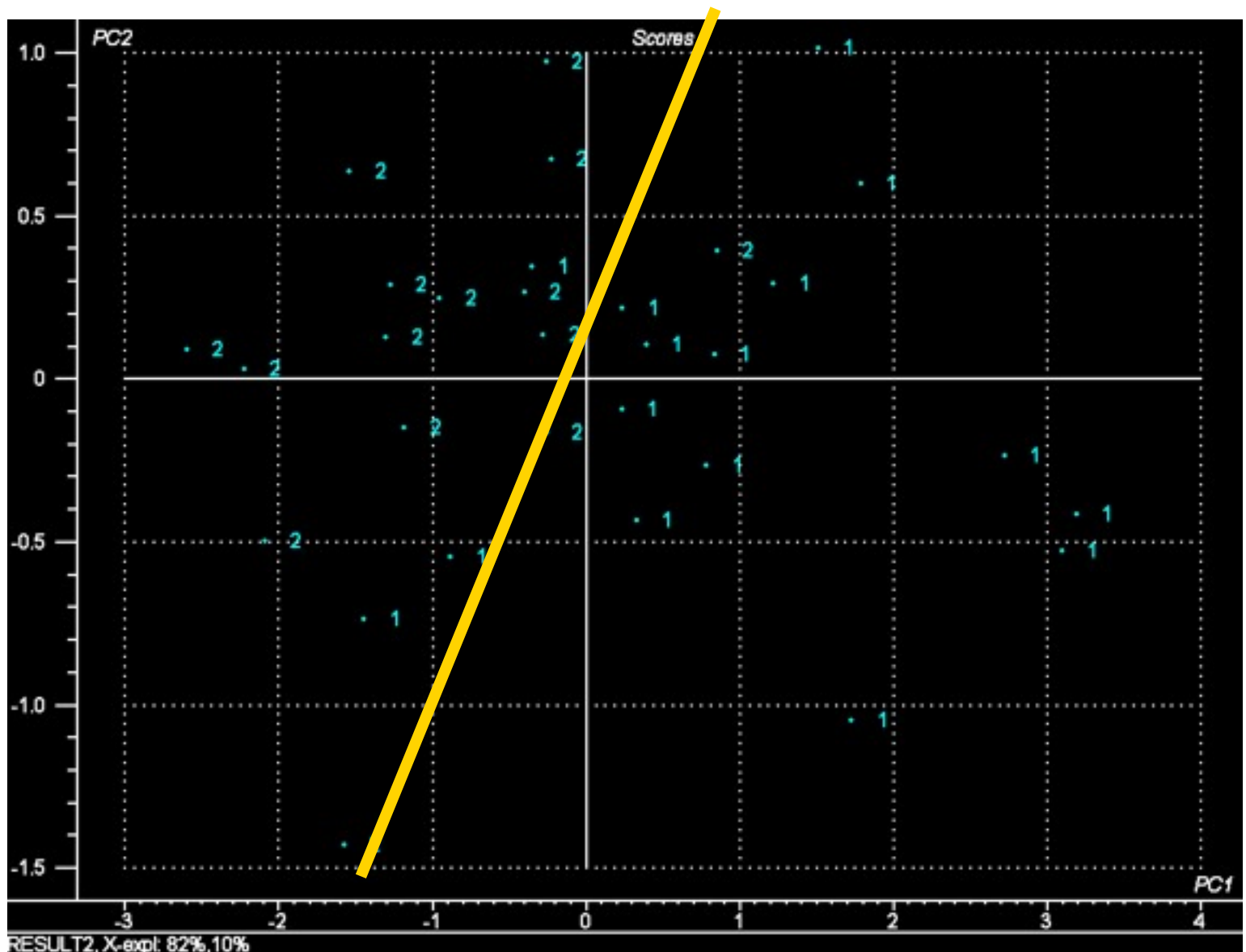
Baguette database



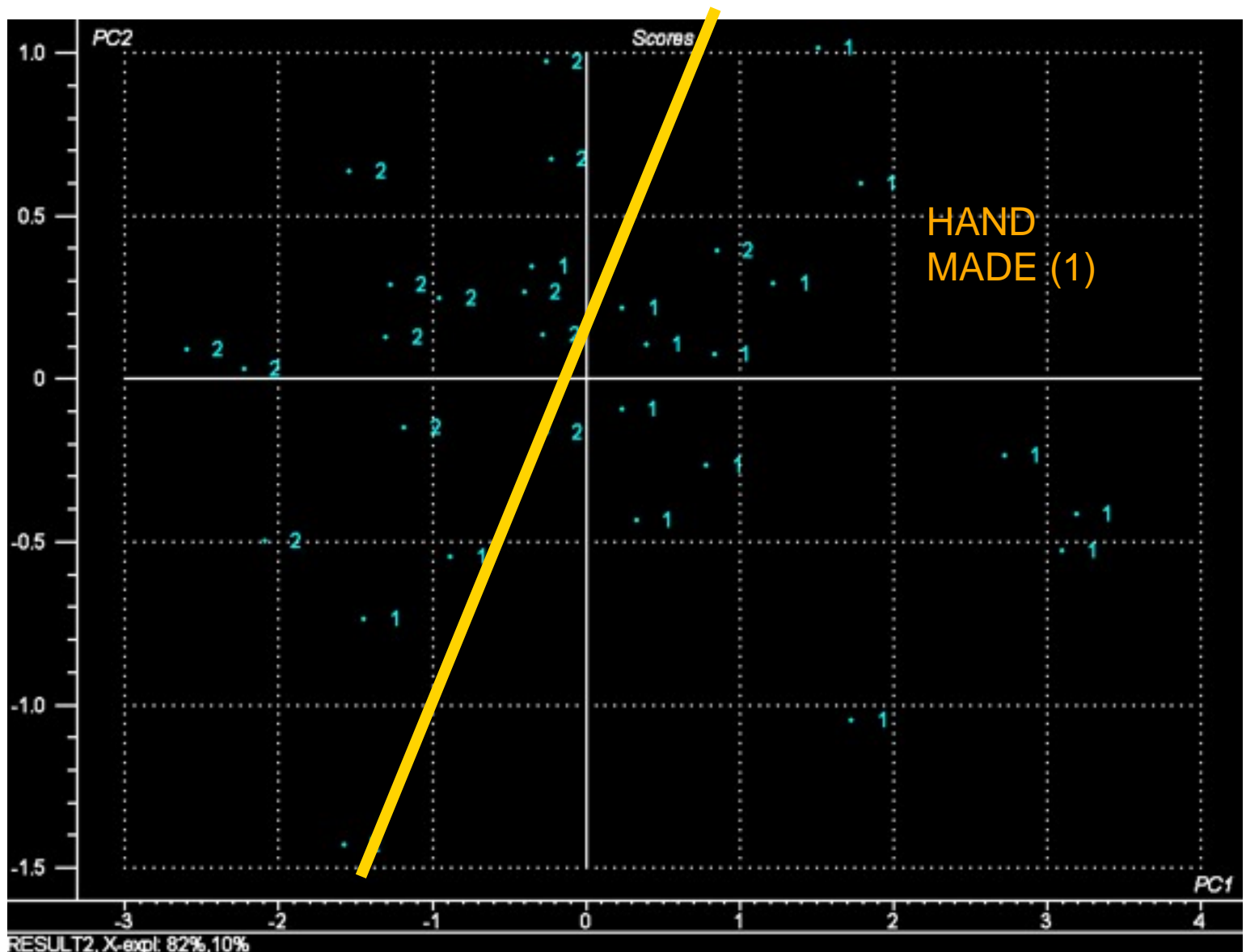
PCA based on AMT spectra



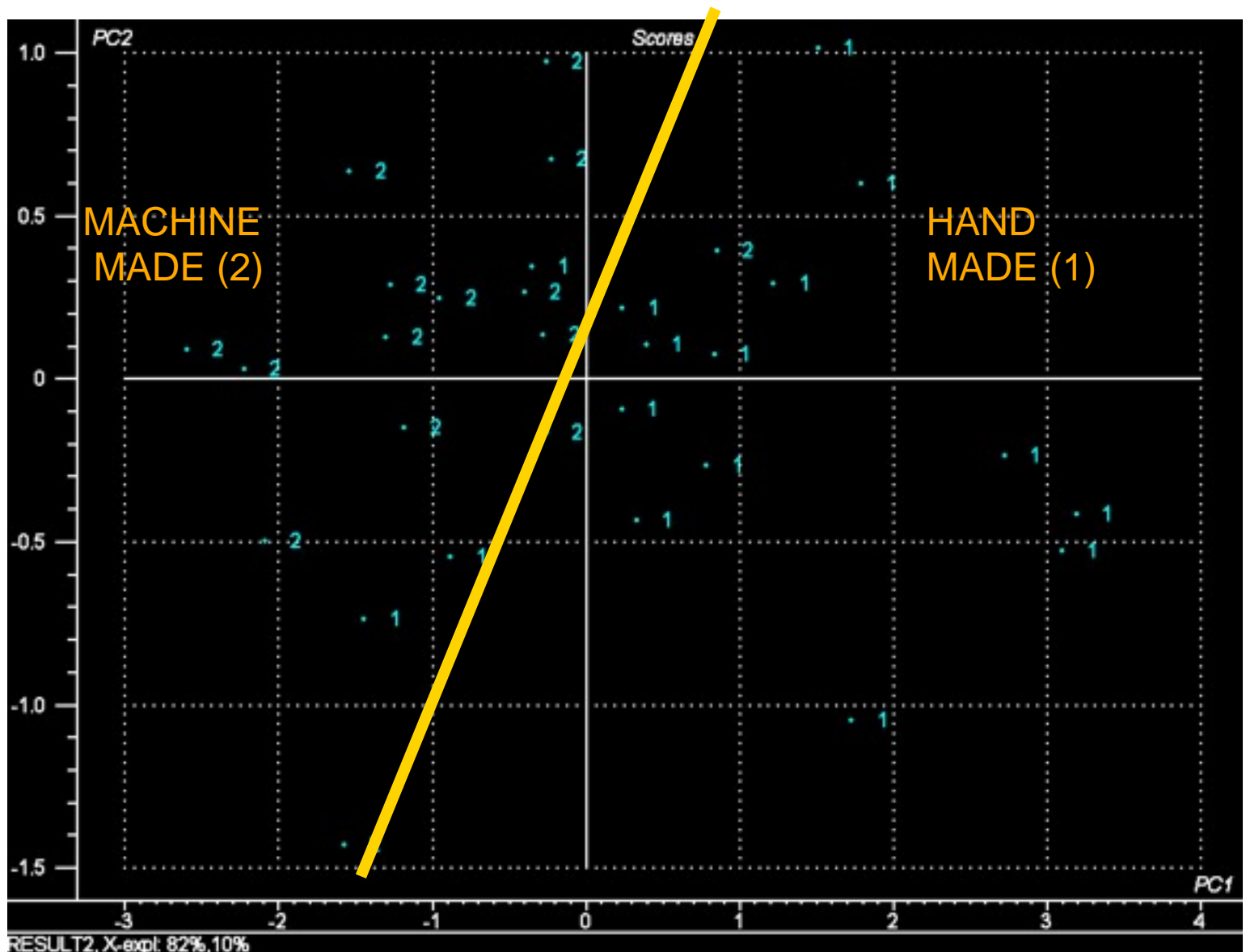
PCA based on AMT spectra



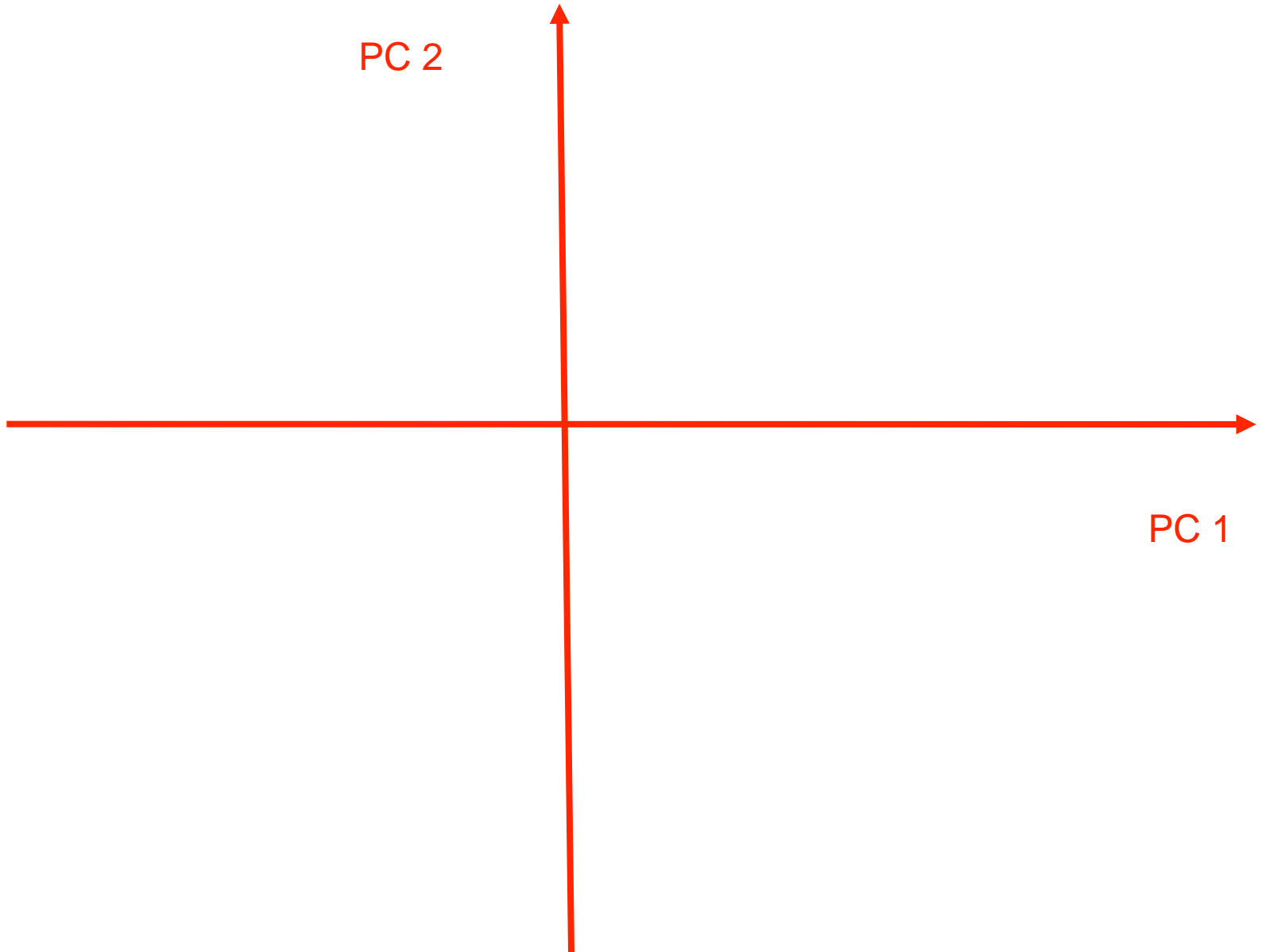
PCA based on AMT spectra



PCA based on AMT spectra



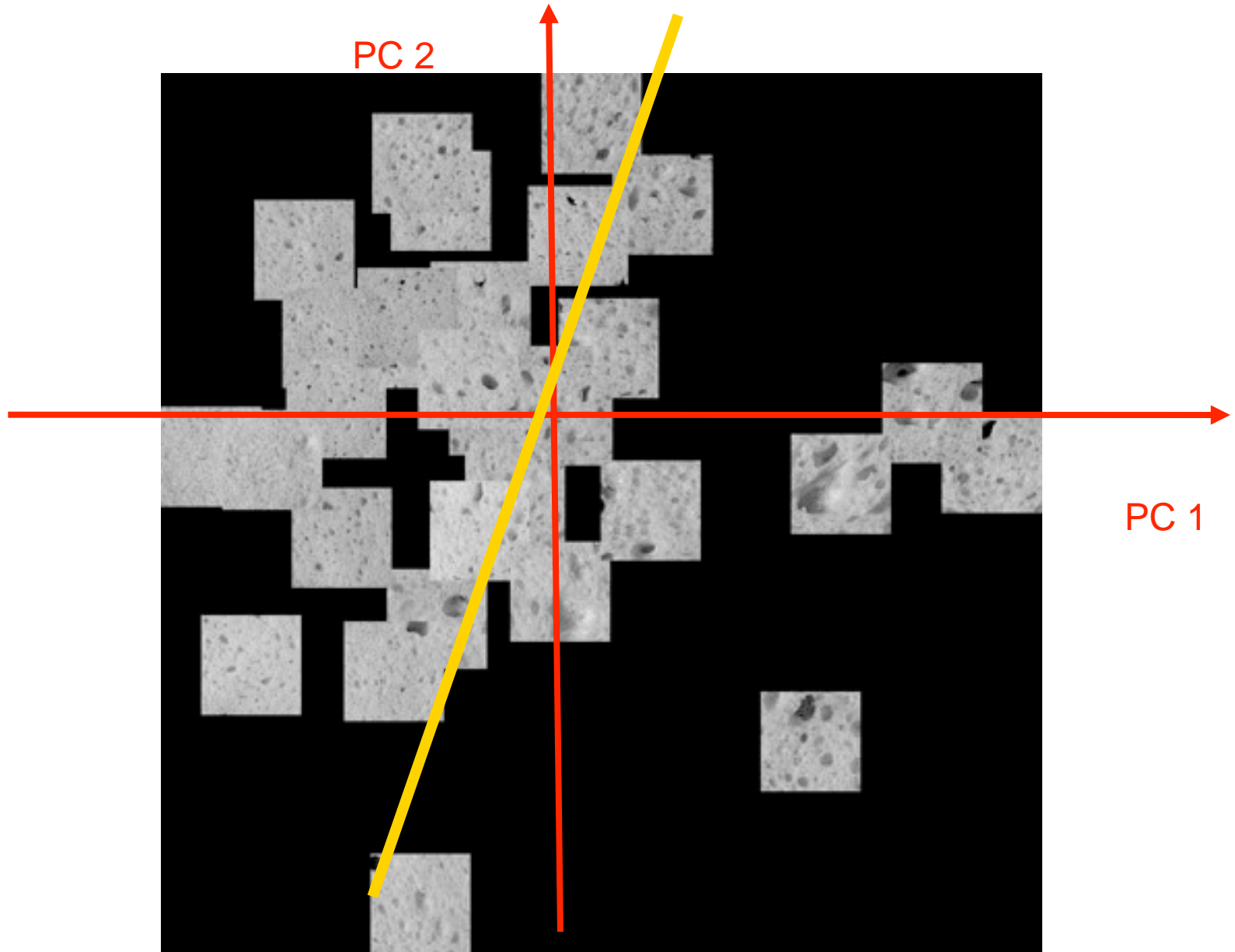
PCA based on AMT spectra



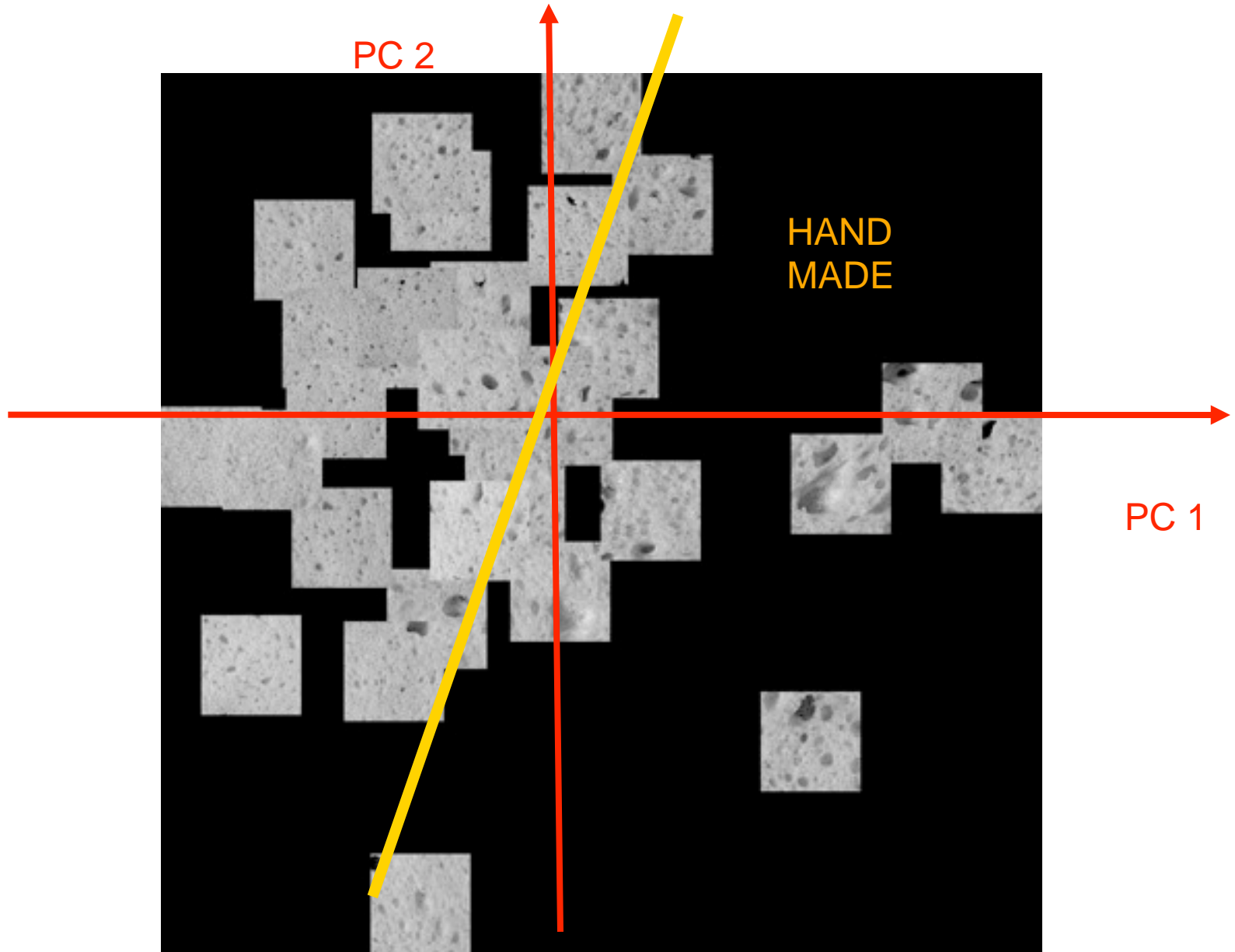
PCA based on AMT spectra



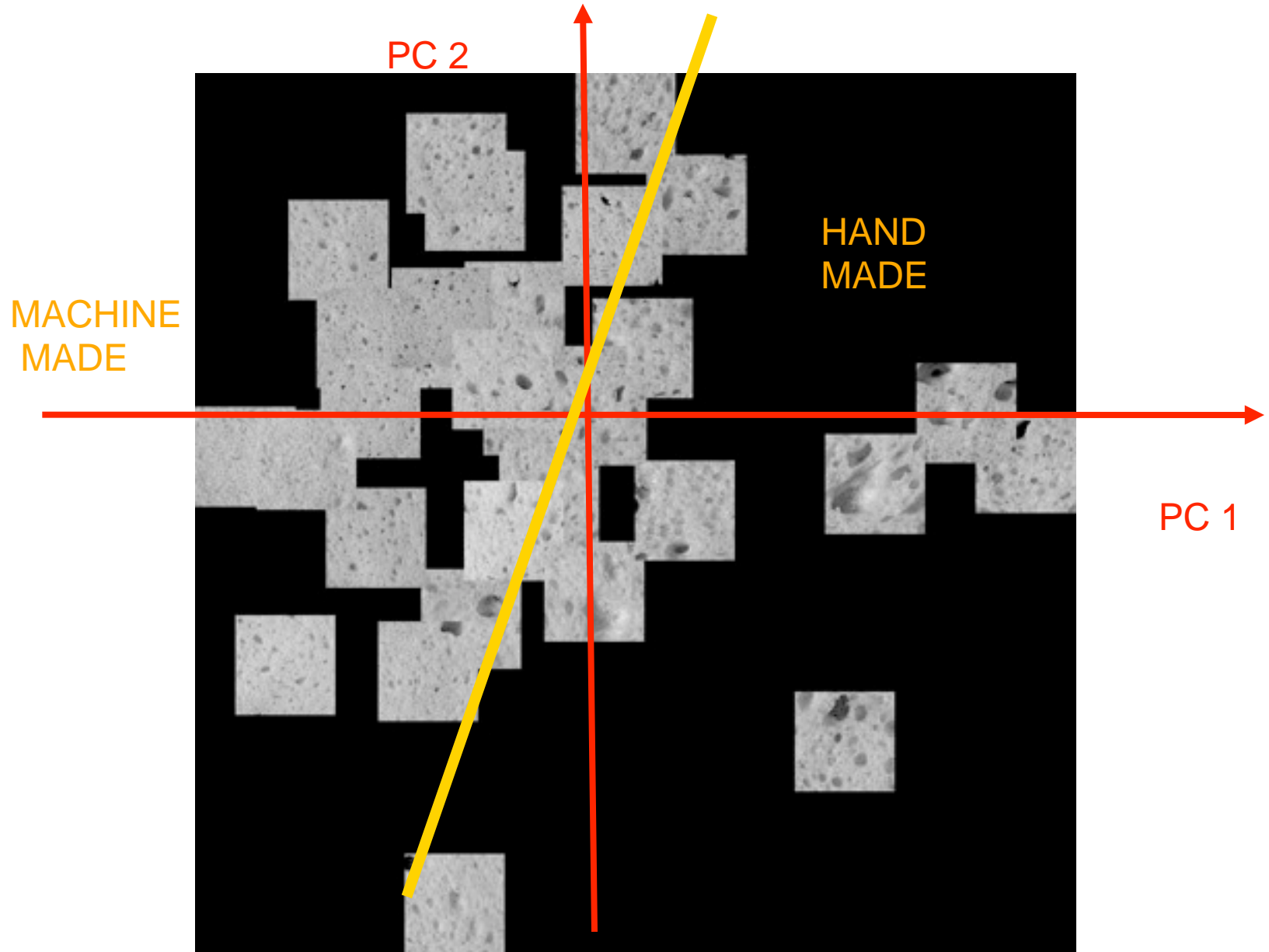
PCA based on AMT spectra



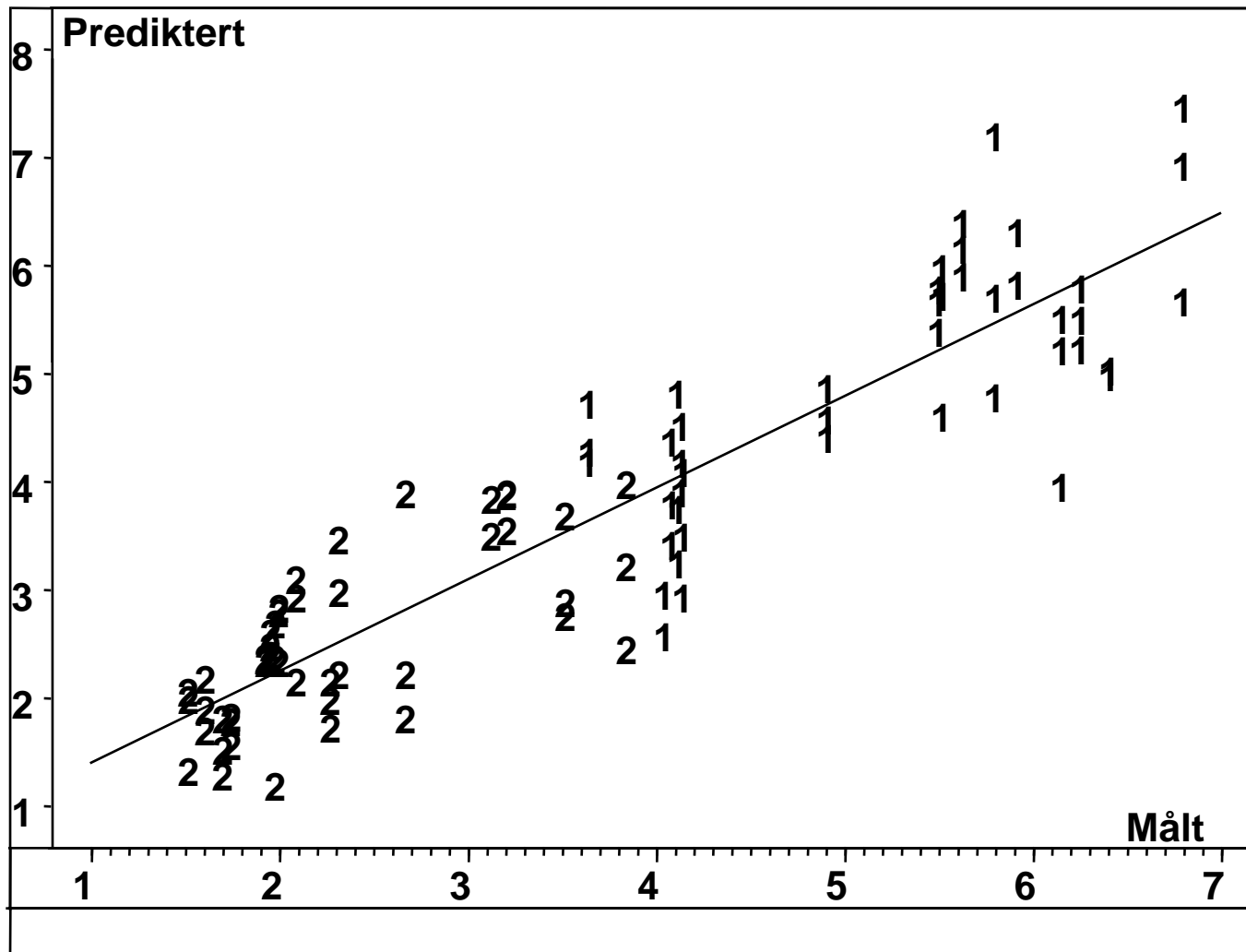
PCA based on AMT spectra



PCA based on AMT spectra

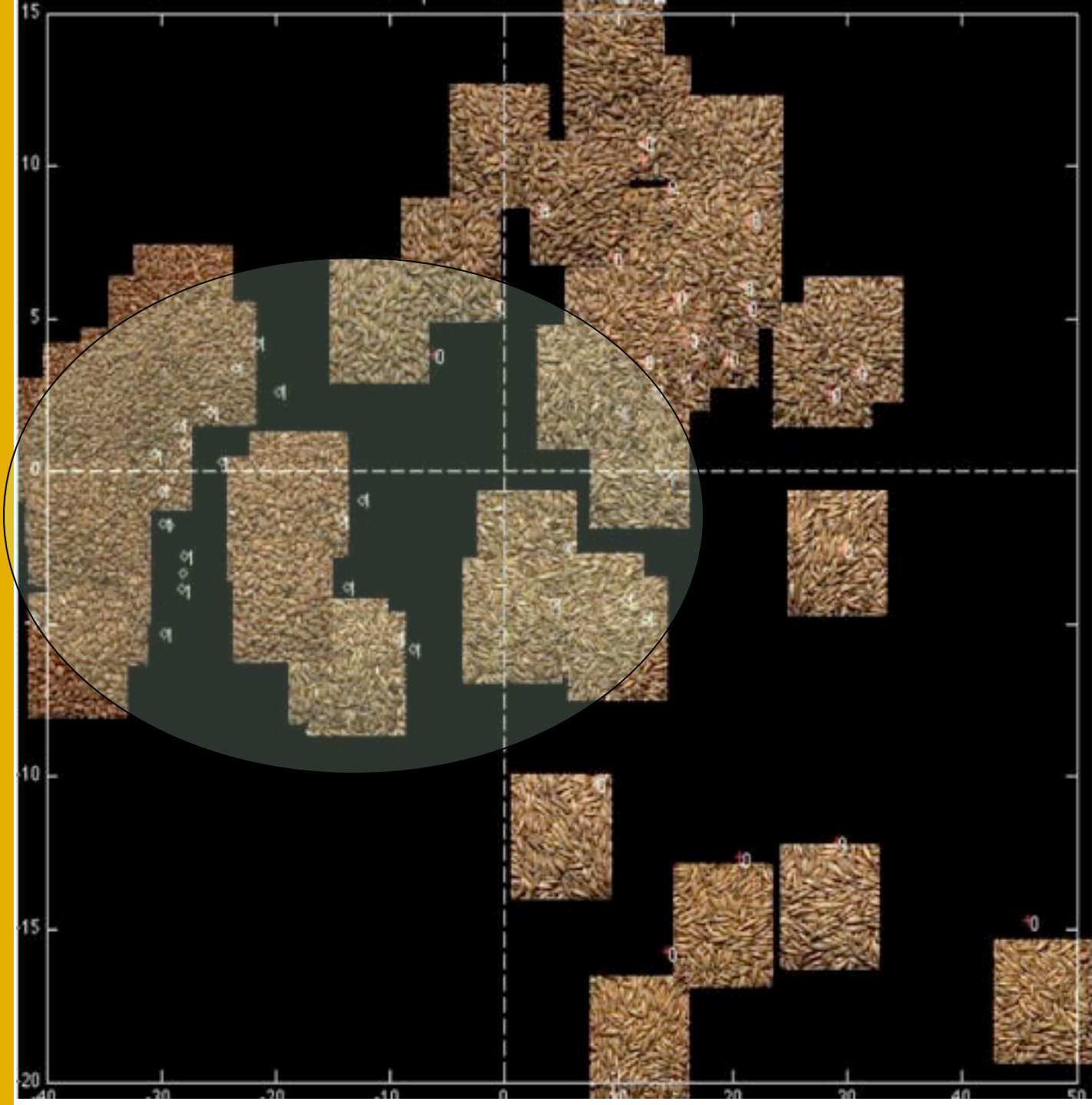


Prediksjon av sensorisk porøsitet (bakemetode)







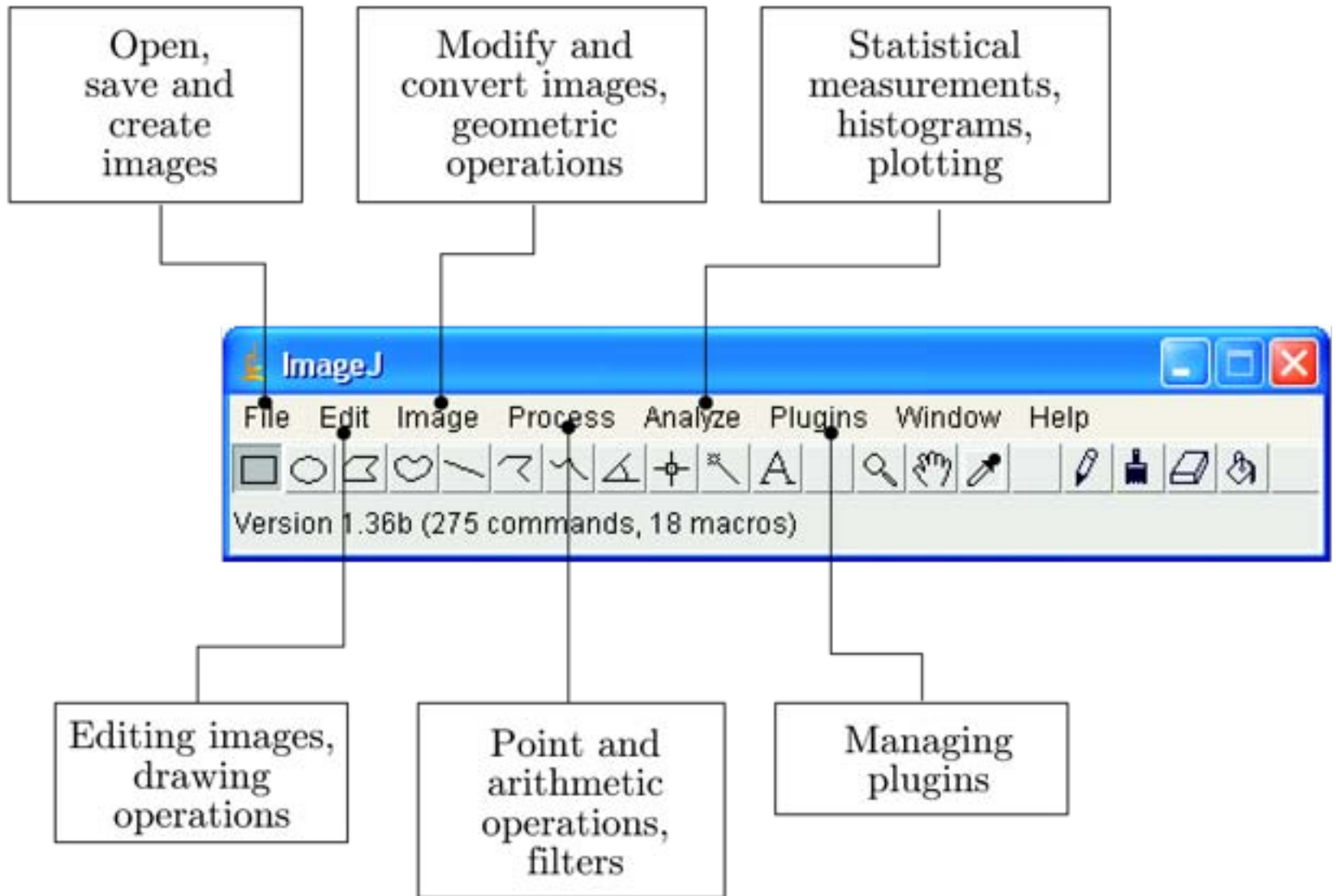


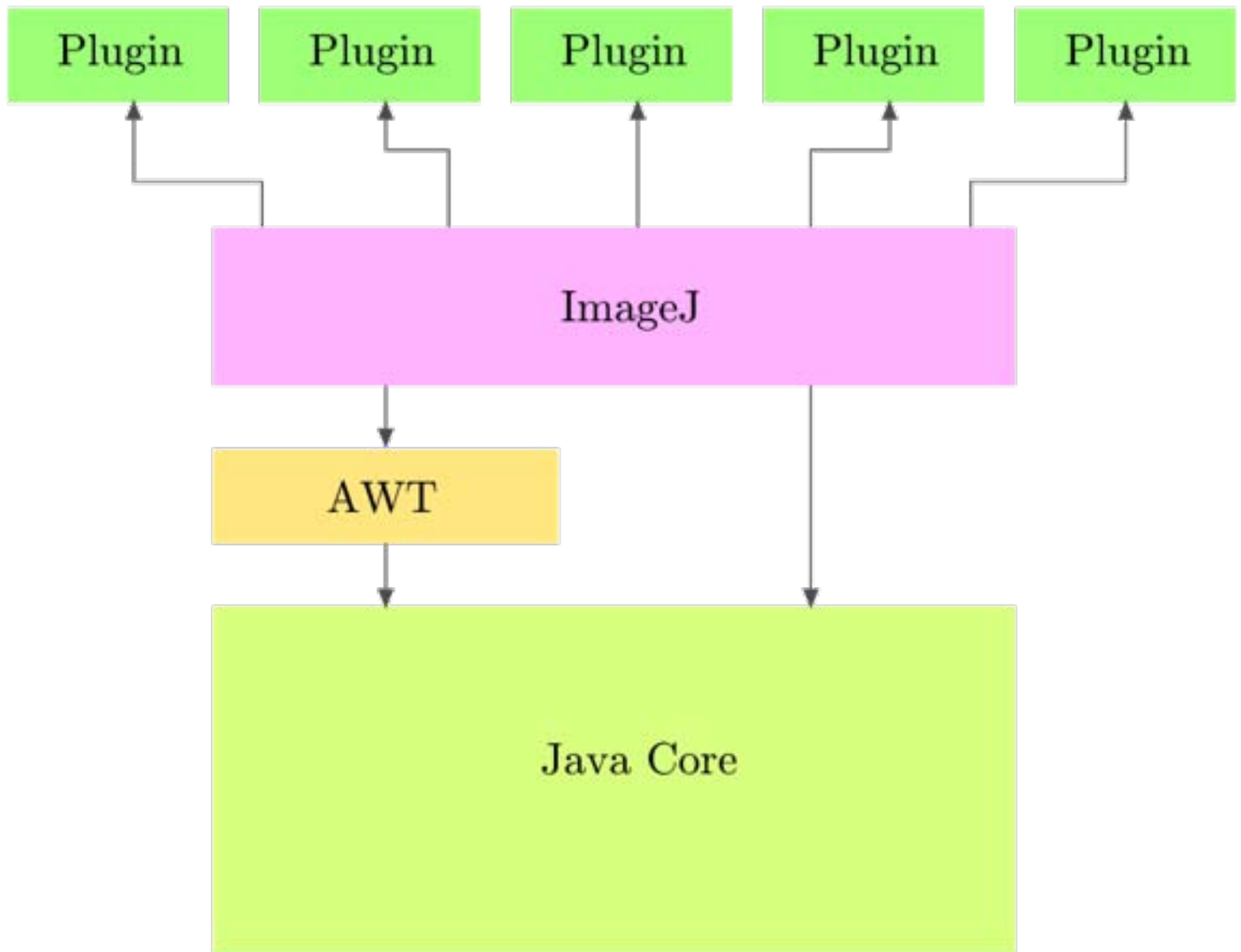
The Open Source project

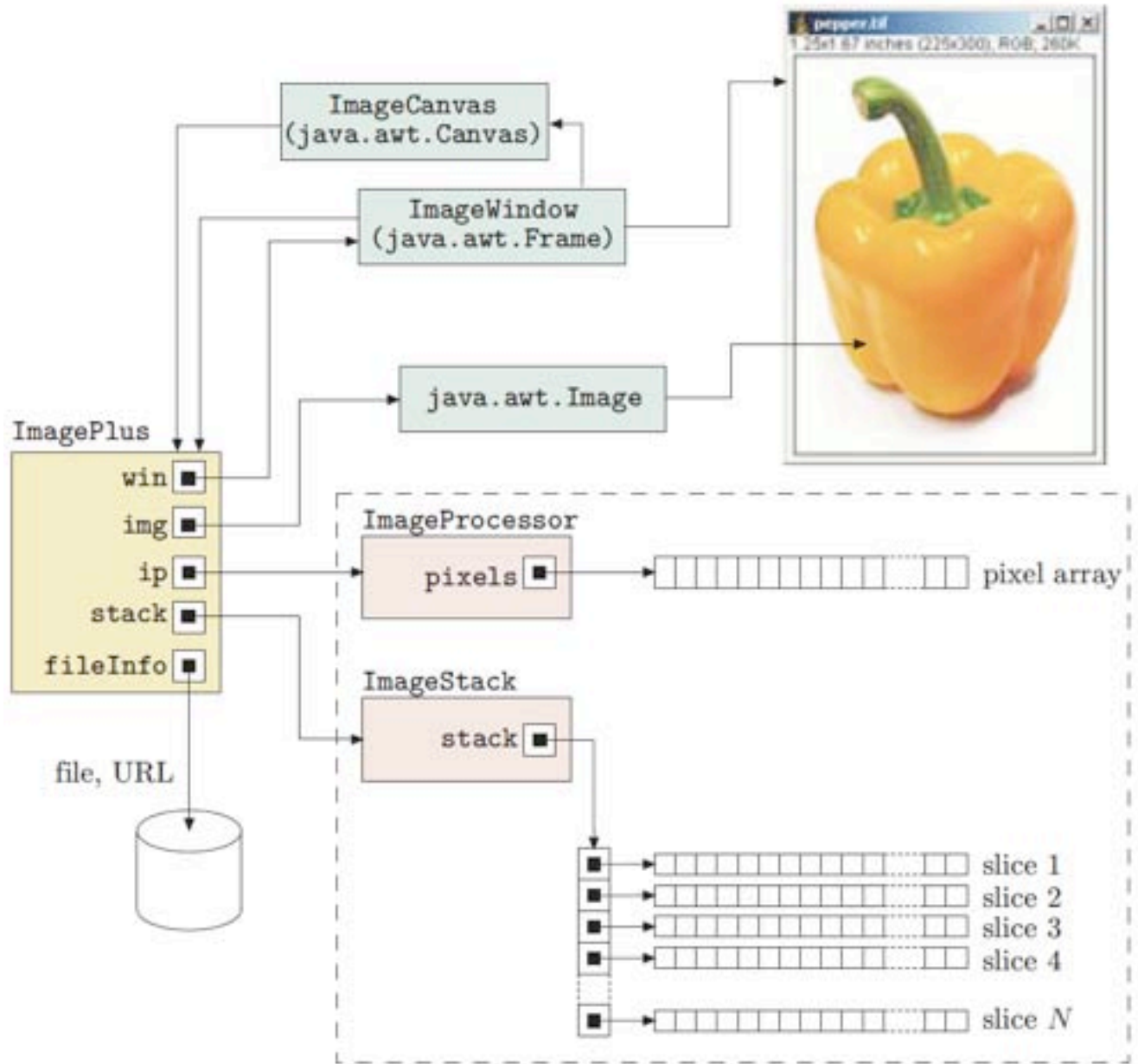
- ImageJ is selected as a good candidate for the software toolkit
- ImageJ plugins
 - AMT (Angle Measure Technique)
 - GLCM (Gray Level Coocurrence Matrix)
 - SVD (Singular Value Decomposition)
 - MIA (Multivariate Image Analysis in progress)

Development environment

- ImageJ source
- Netbeans IDE
- Plugins are written by using IJ class frame and standard Java







Plugin: Invert image

```
import ij.ImagePlus;
import ij.plugin.filter.PlugInFilter;
import ij.process.ImageProcessor;

public class My_Inverter implements PlugInFilter {

    public int setup(String arg, ImagePlus im) {
        return DOES_8G; // this plugin accepts 8-bit grayscale images
    }

    public void run(ImageProcessor ip) {
        int w = ip.getWidth();
        int h = ip.getHeight();

        // iterate over all image coordinates
        for (int u = 0; u < w; u++) {
            for (int v = 0; v < h; v++) {
                int p = ip.getPixel(u, v);
                ip.putPixel(u, v, 255-p);
            }
        }
    }
}
```



Results

	B11550	B11570	B11580	B11600	B11620	B12200	B12210	B12230	B21200	B21370	B21420	B21421	B21490
1	1.429	1.441	1.399	1.307	1.417	1.418	1.459	1.464	1.470	1.477	1.453	1.414	1.423
2	1.498	1.529	1.493	1.373	1.494	1.489	1.568	1.55					
3	1.503	1.552	1.531	1.415	1.519	1.538	1.619	1.60					
4	1.514	1.539	1.546	1.431	1.553	1.557	1.646	1.63					
5	1.504	1.521	1.549	1.431	1.565	1.567	1.658	1.65					
6	1.511	1.519	1.541	1.435	1.590	1.592	1.674	1.66					
7	1.506	1.518	1.555	1.441	1.600	1.591	1.695	1.67					
8	1.516	1.505	1.559	1.442	1.625	1.606	1.711	1.68					
9	1.525	1.503	1.567	1.437	1.625	1.606	1.723	1.70					
10	1.521	1.507	1.560	1.443	1.637	1.625	1.733	1.71					
11	1.517	1.516	1.574	1.443	1.641	1.638	1.731	1.72					
12	1.516	1.516	1.572	1.444	1.650	1.655	1.731	1.73					
13	1.523	1.504	1.571	1.446	1.645	1.660	1.732	1.73					
14	1.535	1.517	1.575	1.452	1.645	1.666	1.741	1.73					
15	1.541	1.507	1.585	1.453	1.633	1.668	1.752	1.74					
16	1.541	1.504	1.585	1.460	1.637	1.684	1.752	1.74					

Angle Measure Technique (AMT) 0.97

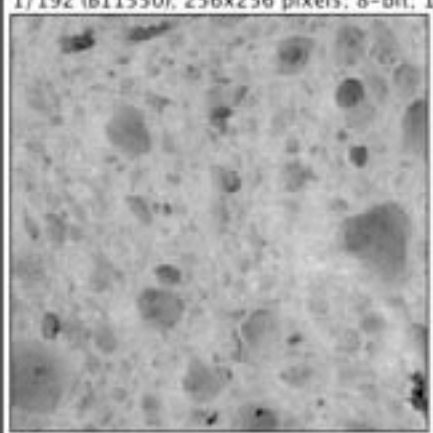
First slice: 1
 Last slice: 1
 Increment: 1
 Max scale: 500
 Number of random samples: 5000

- Linear method
- Correction
- Result plot
- Unfold plot
- Show run log
- Semilog plot
- Unique column names in result
- All samples strategy
- Stack of measures
- Results table

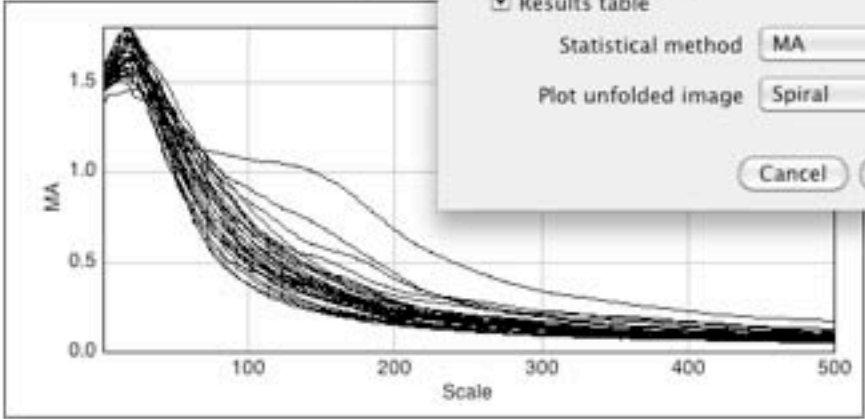
Statistical method: MA
 Plot unfolded image: Spiral

Cancel OK

s_b2_2_7.tif
 1/192 (B11550): 256x256 pixels; 8-bit; 1



AMT-MA



MA

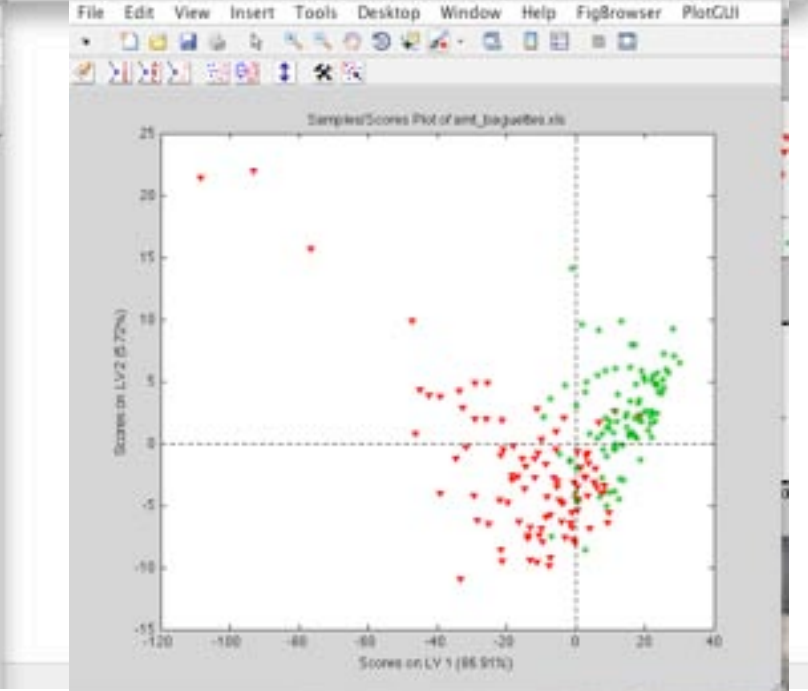
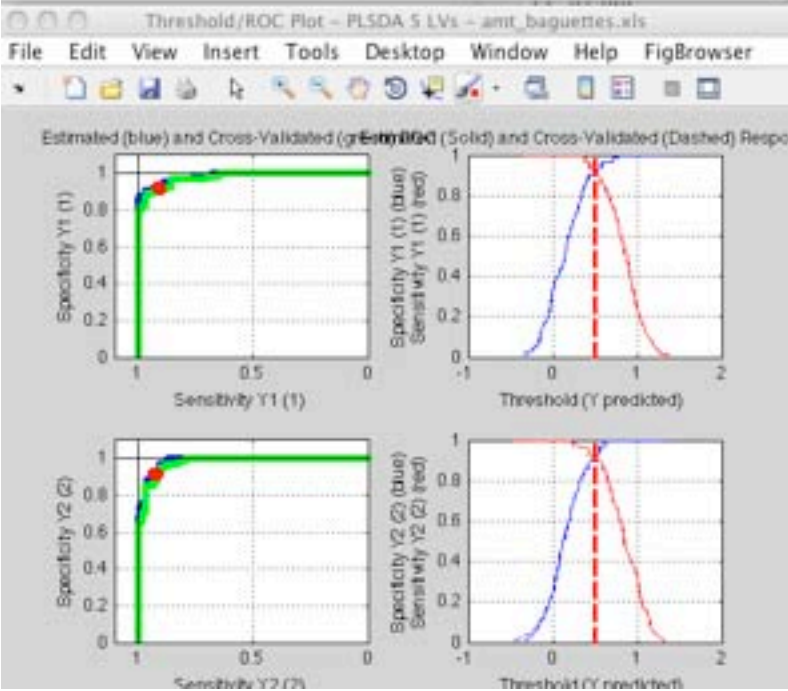
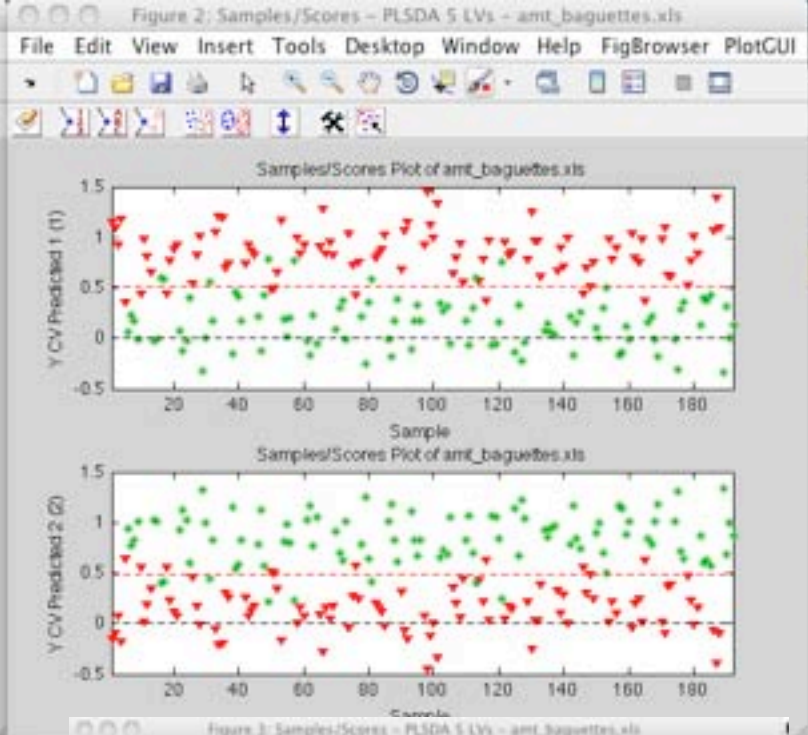
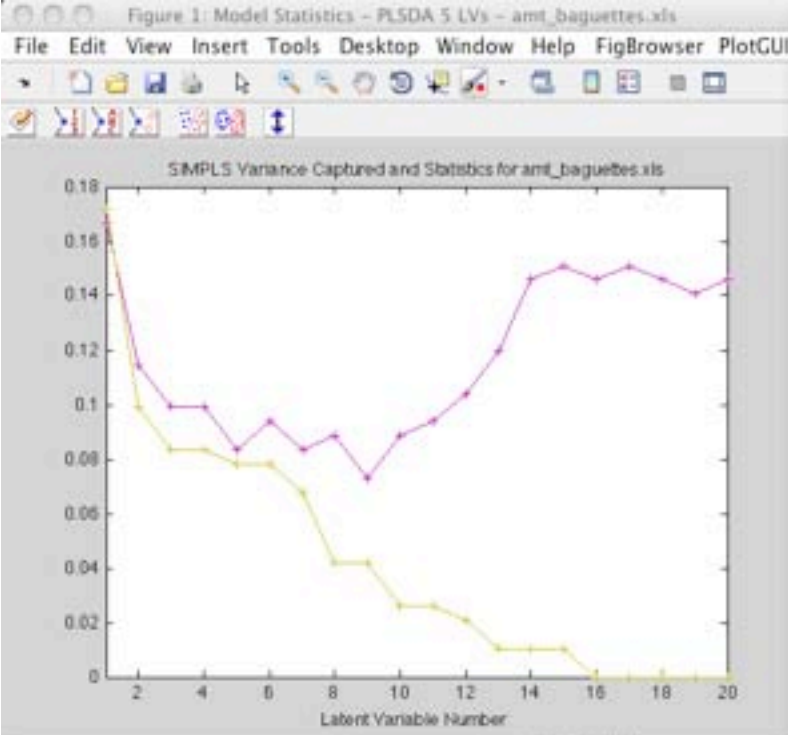
Scale

List Save... Copy...

Fiji

AMT spectra...





Progress

- The plugins have been established and published globally
 - http://arken.umb.no/~kkvaal/eamtexplorer/imagej_plugins.html
- The plugin system is a part of the software toolkit for the research project A/CZ0046/2/
- Next: Matlab replacements

A tentative toolbox for classification of frost damages on brick walls



A tentative toolbox for classification of frost damages on brick walls

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Summary

We describe two plugins (AMT and GLCM) for texture analysis in images.

We demonstrate two cases:

1. A tool to monitor the frost damage of brick walls.
2. A benchmark on the Brodatz dataset

Materials and Methods

Images of bricks and Brodatz

The brick samples are from an apartment building in Oslo. The Brodatz dataset is a well known image database for texture characterization [Brodatz 1996].

Algorithms

AMT (Angle Measure Technique) was used as a preprocessing algorithm to model the degree of frost damage from complex textured images of brick walls. AMT transforms an image from 2-D domain into a 1-D texture complexity domain, suitable for further multivariate data analysis [Kivaa et al. 2008, Andre 1994].

AMT as a feature characterizing method produces feature vectors (AMT-spectra) that contain information of the hidden features in images.

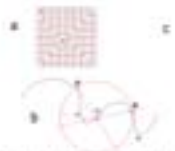


Fig 1: A: Shows the spiral unfolding of an image. B: The principle for angle measurement in the AMT algorithm. C: The AMT plugin.

GLCM or Gray-level co-occurrence matrix is a well established method for feature extraction from images [Haralick 1979].

Brick wall

Each brick in an wall was indicated as a separate image and added to a Image2 stack. The AMT and GLCM plugins were applied on the stack.

The resulting spectra were exported to Matlab and processed further using multivariate statistics in the PLS toolbox.

Brodatz

The images were stacked, labelled and processed using the AMT and GLCM plugins.

Multivariate Image Analysis

Principal Component Analysis (PCA) was used to look for similarities and differences between frost damaged and intact bricks. PLS-DA was used to identify and classify bricks into two groups (1) damaged and (2) intact bricks.

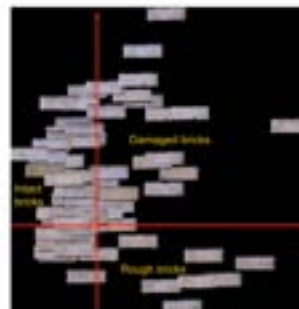


Fig 3: The original wall.

Fig 4: Individual bricks measured in a PCA plot of the AMT spectra.

Results and conclusions

Bricks

Figure 4 shows that damaged bricks are located in the first quadrant. Bricks with a homogenous surface are located to the left, whereas bricks with a rough surface are located to the right. Plots like this are of great value as a tool to monitor single bricks and see how they compare to each other.

The example shows that texture analysis combined with multivariate statistics, is a possible method to classify frost damage. The method should be automated in a more elaborate study and research.

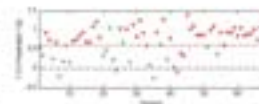


Fig 5: Prediction of the brick classes as a function of sample number. Frost-damaged bricks are labeled green (*) and intact are labeled red (*).

The PLS-DA model can predict whether a brick is damaged or not with a precision of 90%.

Brodatz dataset

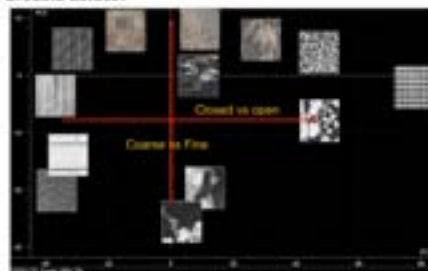


Fig 6: Brodatz images measured in a PCA plot of the AMT spectra.

Using the AMT and GLCM plugins, PCA can separate the Brodatz images into different categories depending on the texture and structures.

References

Kivaa, K., Røsthaugen, S. V., Pettersen, M., Kruse, O., Fla, A. S., Wibecke, P. & Skjerve, E. A. (2008). diffraction: a software package for texture and signal characterization using Angle Measure Technique. *Journal of Chemometrics*, 22(7), 461-61.

S.M. Haralick. Statistical and structural approaches to texture. *Proceedings of the 10th International Joint Conference of Pattern Recognition* (1978) 67-71.

S. Andre. The angle measure technique: a new method for characterizing the complexity of geometric lines. *Mathematical Geology* 26 (1994) 61-91.

P. Brodatz. *Textures: A Photographic Album for Artists and Designers*. Dover, New York, 1981.

Brodatz. Web reference to the plugin system: http://www.math.ntnu.no/~mathstat/AMT/AMT_plugins.html

The study has been conducted within framework of the research project A/C20046/2/0013 Assessment of historical immovables supported by a grant from Iceland, Liechtenstein and Norway through the EEA Financial Mechanism and the Norwegian Financial Mechanism



Summary

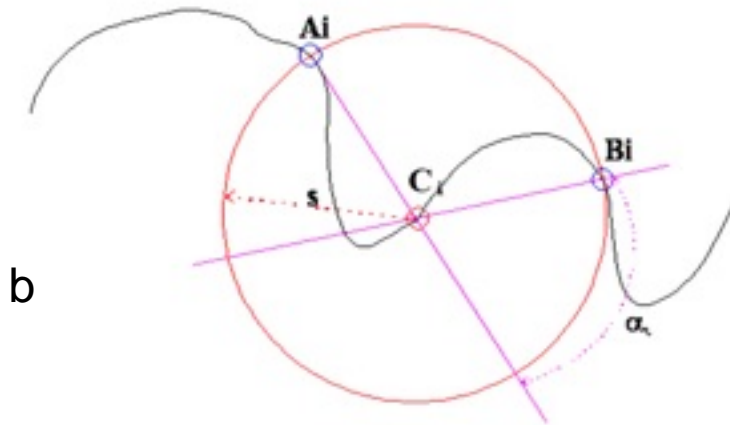
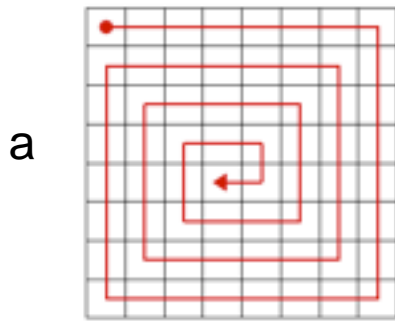
- We describe two plugins (AMT and GLCM) for texture analysis in ImageJ.
- We demonstrate one case:
 1. A tool to monitor the frost damage of brick walls

Materials and methods

- Images of bricks from a selected building
- The brick samples are from an apartment building in Oslo.

Algorithms

- AMT (Angle Measure Technique) was used as a preprocessing algorithm to model the degree of frost damage from complex textured images of brick walls. AMT transforms an image from 2-D domain into a 1-D texture complexity domain, suitable for further multivariate data analysis [Kvaal et al. 2008, Andrie 1994].
- AMT as a texture characterizing method produces feature vectors (AMT-spectra) that contain information of the hidden features in images.



c



a: Shows the spiral unfolding of an image.
b: The principle for angle measurement in the AMT algorithm. **C:** The AMT plugin GUI.

Brick Wall

- Each brick in wall wall was extracted as a separate image and added to a ImageJ stack. The AMT and GLCM plugins were applied on the stack.
- The resulting spectra were exported to Matlab and processed further using multivariate statistics in the PLS toolbox.

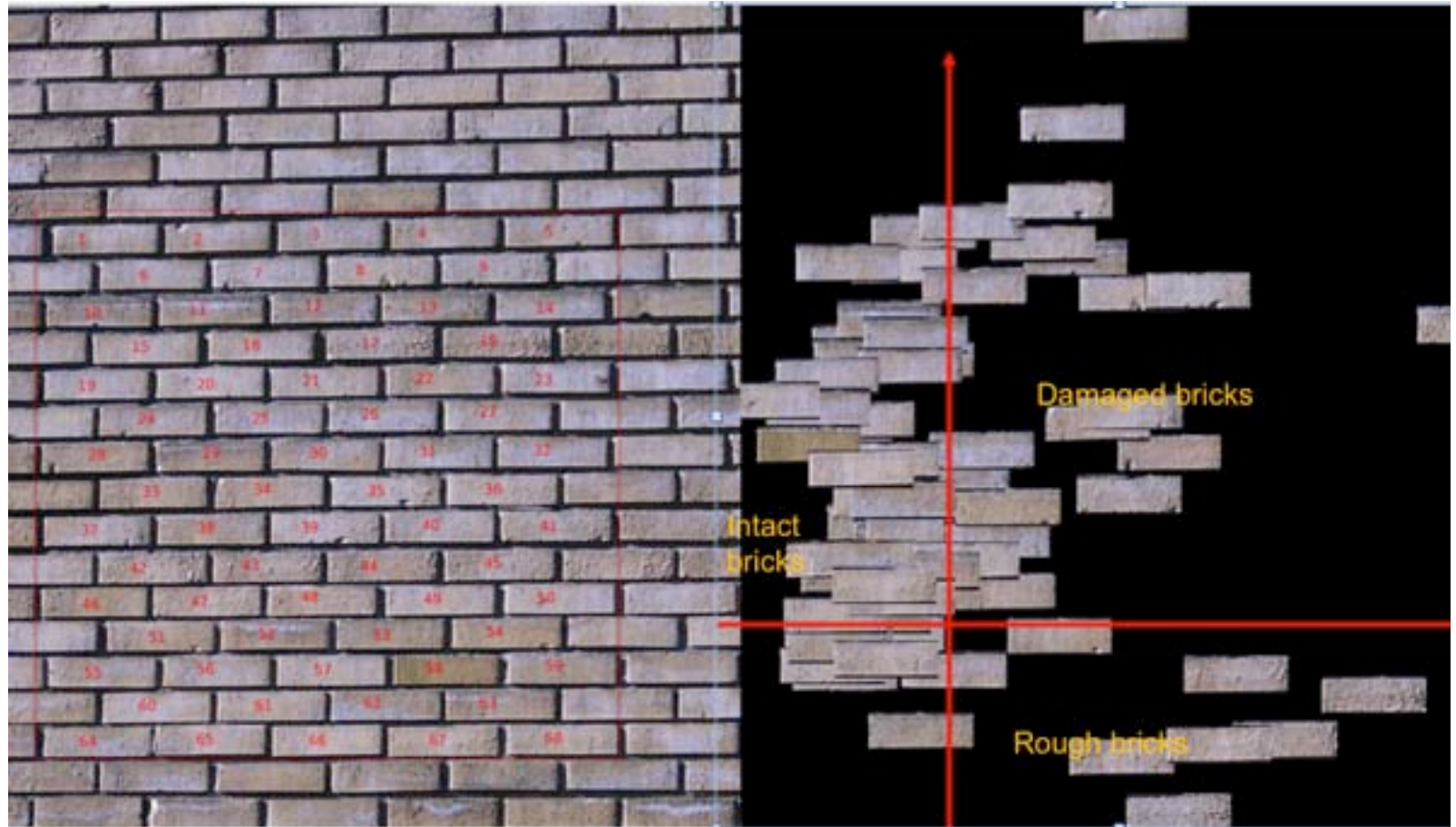
Stavangergata 3



Brick Samples as separate objects



Bricks selection and AMT PCA scores



Classification of damage

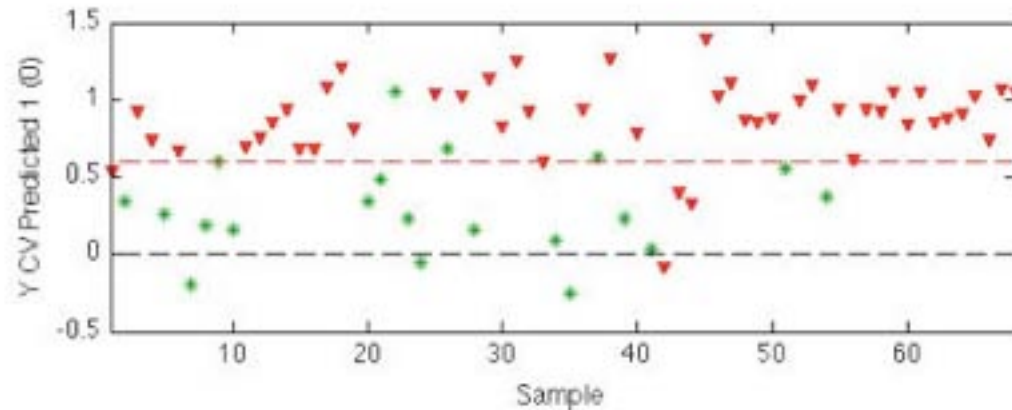


Fig 5: Predictions of the brick classes as a function of sample number. Frost damaged bricks are labeled green (*) and intact are labeled red (▽).

The PLS-DA model can predict whether a brick is damaged or not with a precision of 90%.

Quick monitoring of damage

- Damaged bricks are located in the first quadrant. Bricks with a homogenous surface are located to the left, whereas bricks with a rough surface are located to the right.
- Plots like this are of great value as a tool to monitor single bricks and see how they compare to each other.
- Texture analysis combined with multivariate statistics (PCA MAP), is a possible method to classify frost damage. The method should be automated in a more elaborate study and research.

References

- Kvaal, K., Kucheryavski, S. V., Halstensen, M., Kvaal, S., Flo, A. S., Minkkinen, P. & Esbensen, K. H. (2008). eAMExplorer: a software package for texture and signal characterization using Angle Measure Technique. Journal of Chemometrics.
- R.M. Haralick, Statistical and structural approaches to texture. Proceedings of the 4th International Joint Conference of Pattern Recognition (1979) pp 45-60.
- R. Andrieu, The angle measure technique: a new method for characterizing the complexity of geomorphic lines, Mathematical Geology 26 (1994) 83–97.
- P. Brodatz, Textures: A Photographic Album for Artists and Designers. Dover, New York, 1966
- Kvaal, Web reference to the plugin system: http://arken.umb.no/~kkvaal/eamtexplorer/imagej_plugins.html

